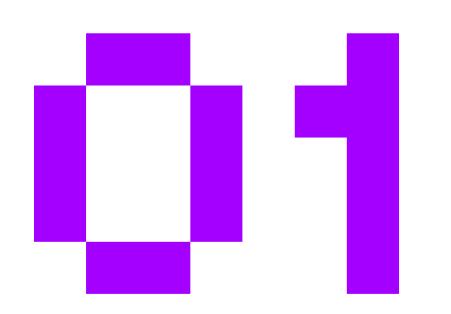


# 18—22 November, 2025 3:00 PM—11:00 PM Geekdom Building Tuesil Boulevard

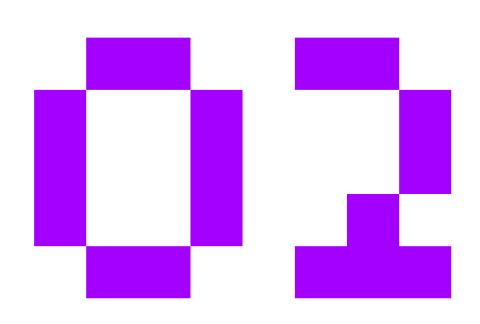


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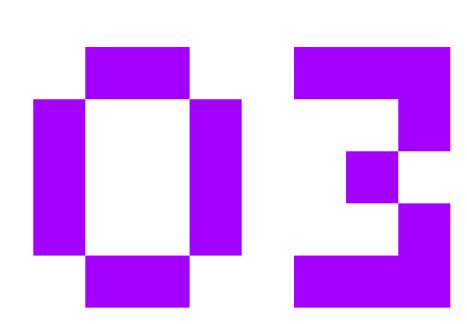




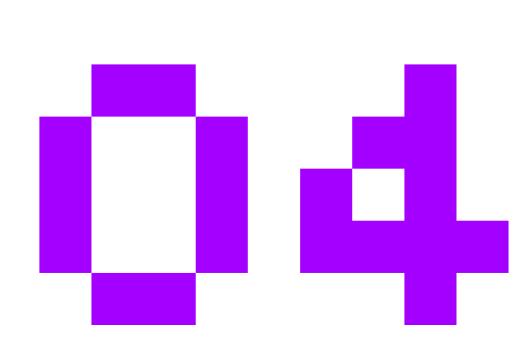
Highlights



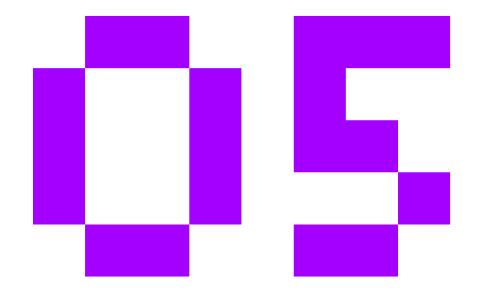
Venue Map



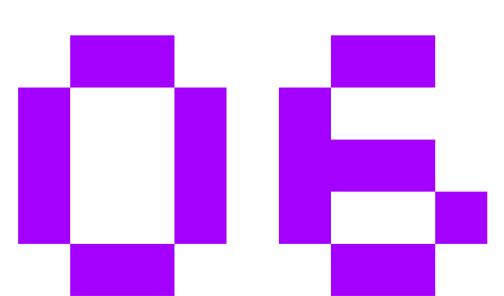
Full Programme



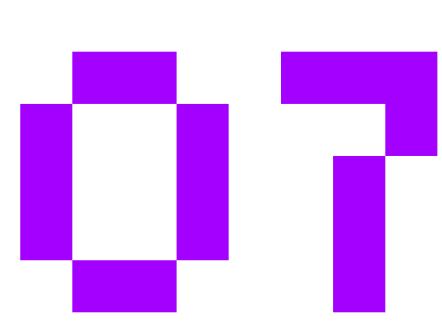
Featured Guests



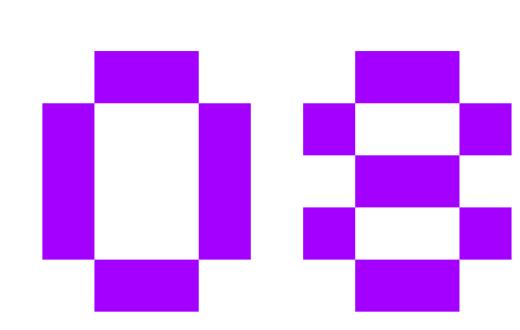
Featured Artists



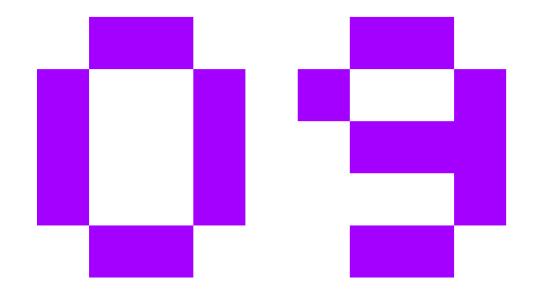
Game
Developers
Zone
Spotlight



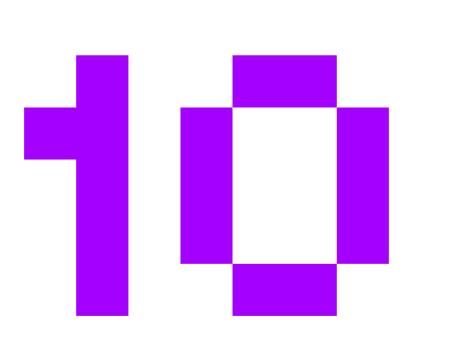
Trading Post Booth Map (Geekdom Market)



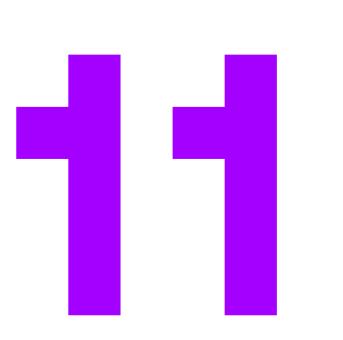
Exit Code 71 (Escape Room)



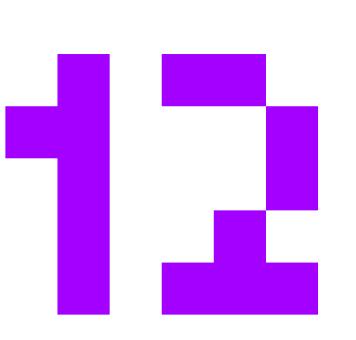
Geekdom Memories



Stage Activities
Spotlight



Geekdom-Verse Spotlight

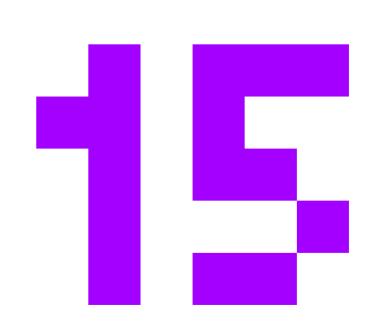


**Comic Strip** 

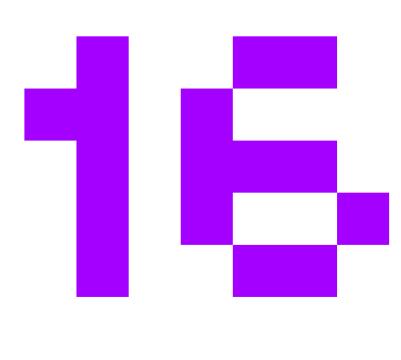
Geekdom Side Quest



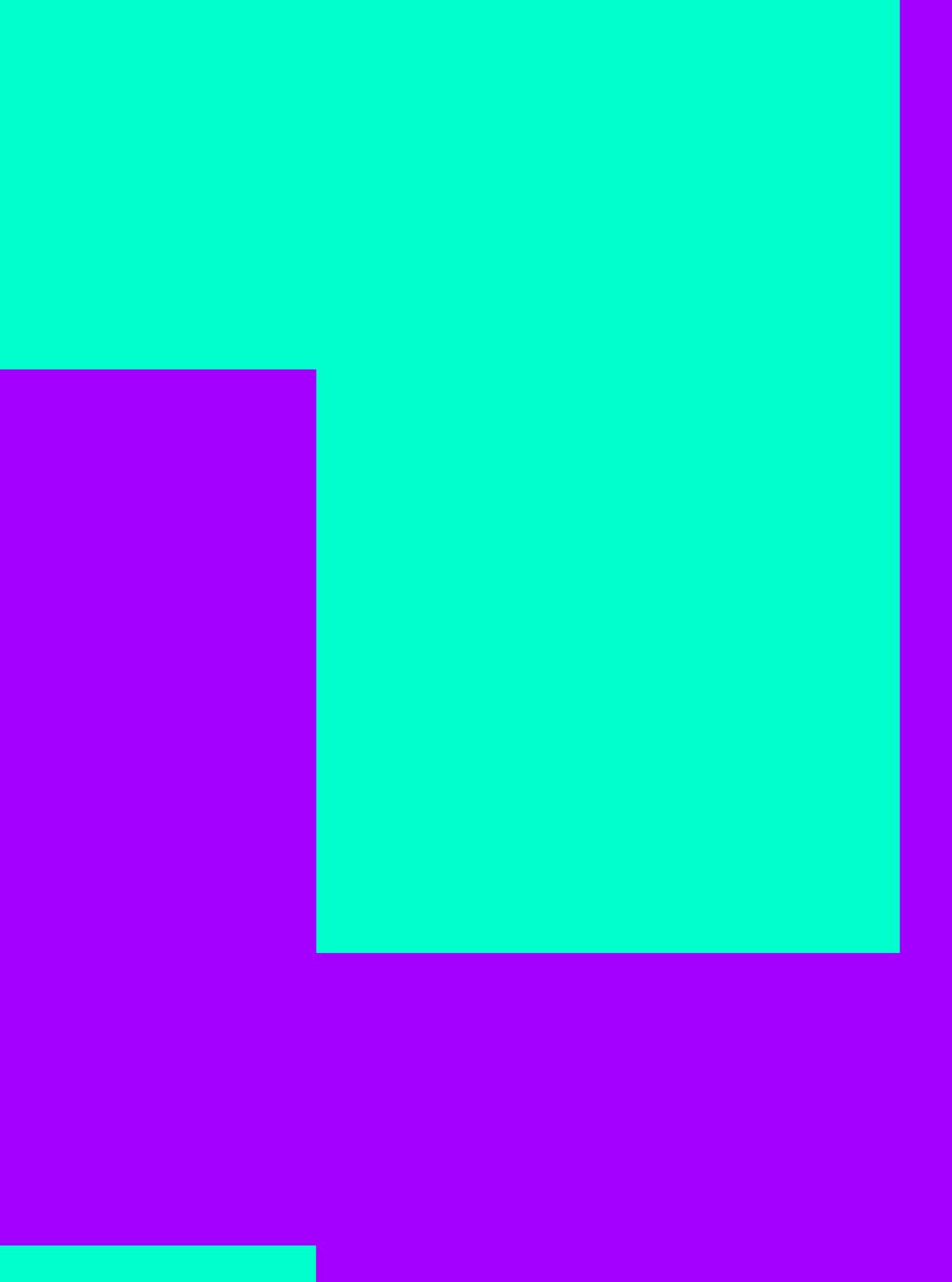
Geekdom
Tournaments
(Sponsored
by Snoonu)



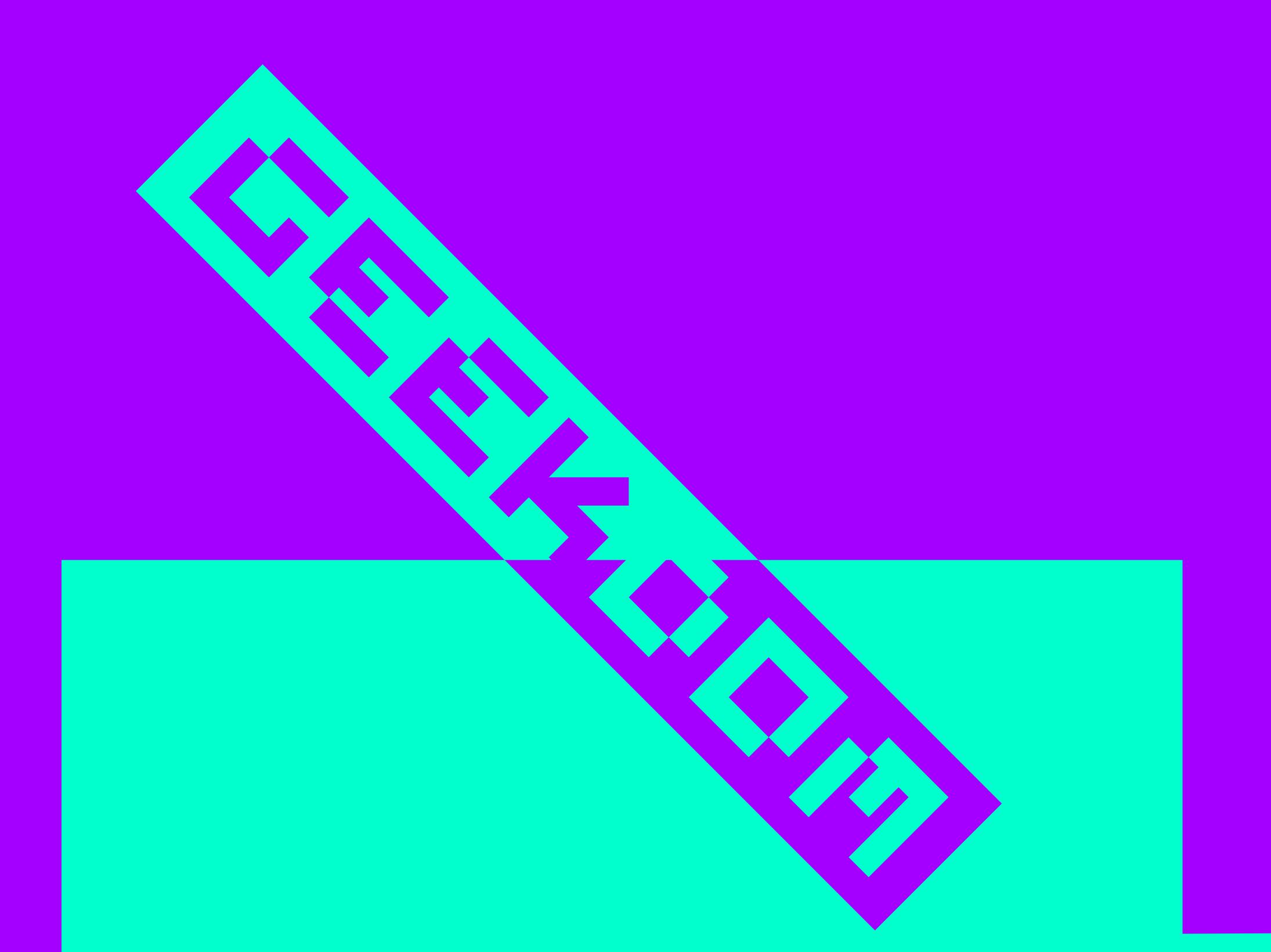
Tickets



Sponsors

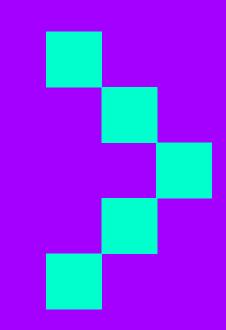




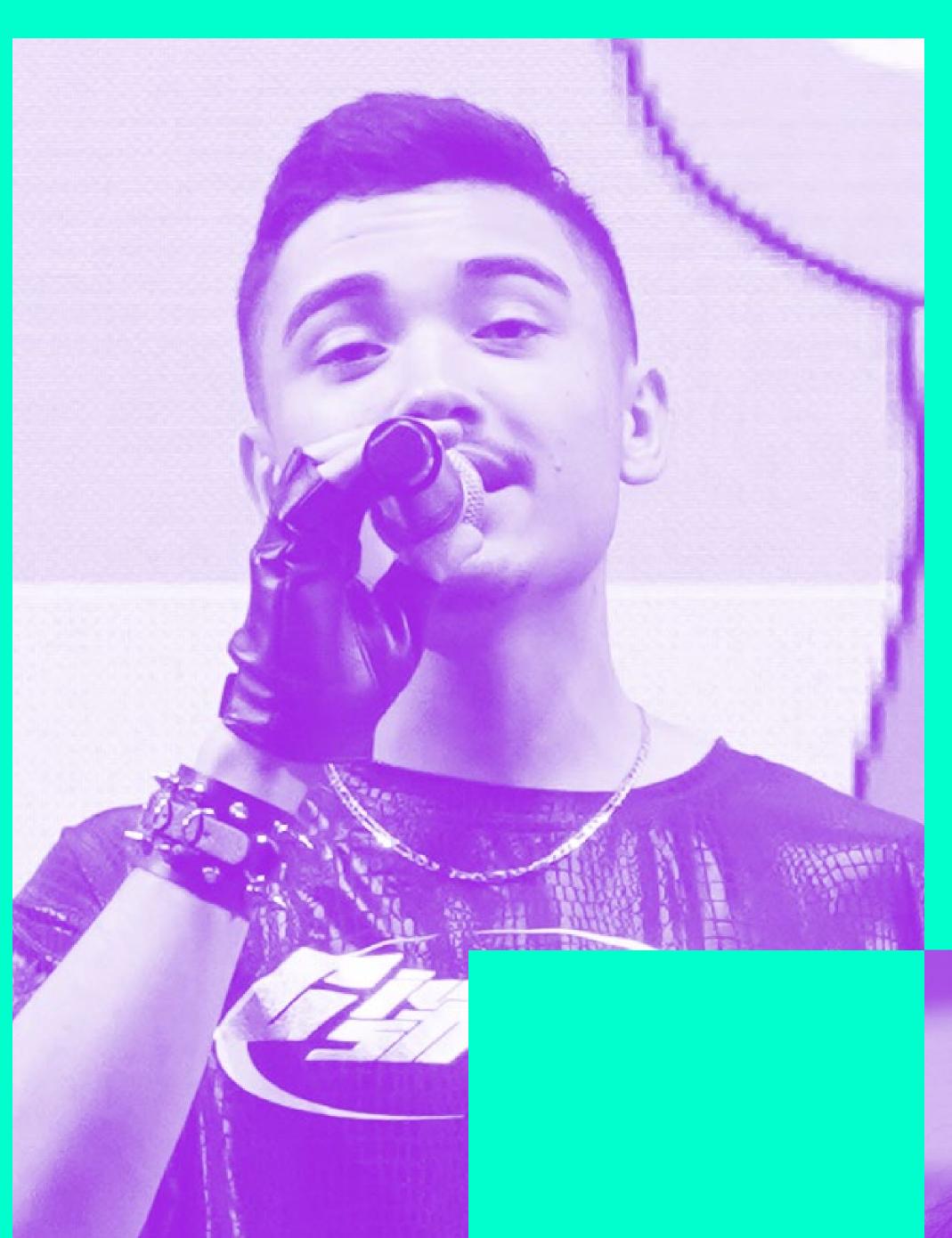


Geekdom is Qatar's ultimate pop-culture event. Since 2013, thousands of fans of all ages have gathered here to celebrate everything geeky, from gaming and cosplay to film, art, and storytelling.

Run under the Doha Film Institute, Geekdom is more than an event; it's a non-profit community platform where local artists, vendors, cosplayers, gamers, and developers shine. With its inclusive vibe and cross-generational experiences, it gives people from every walk of life a space to connect, create and contribute to Qatar's growing creative scene.













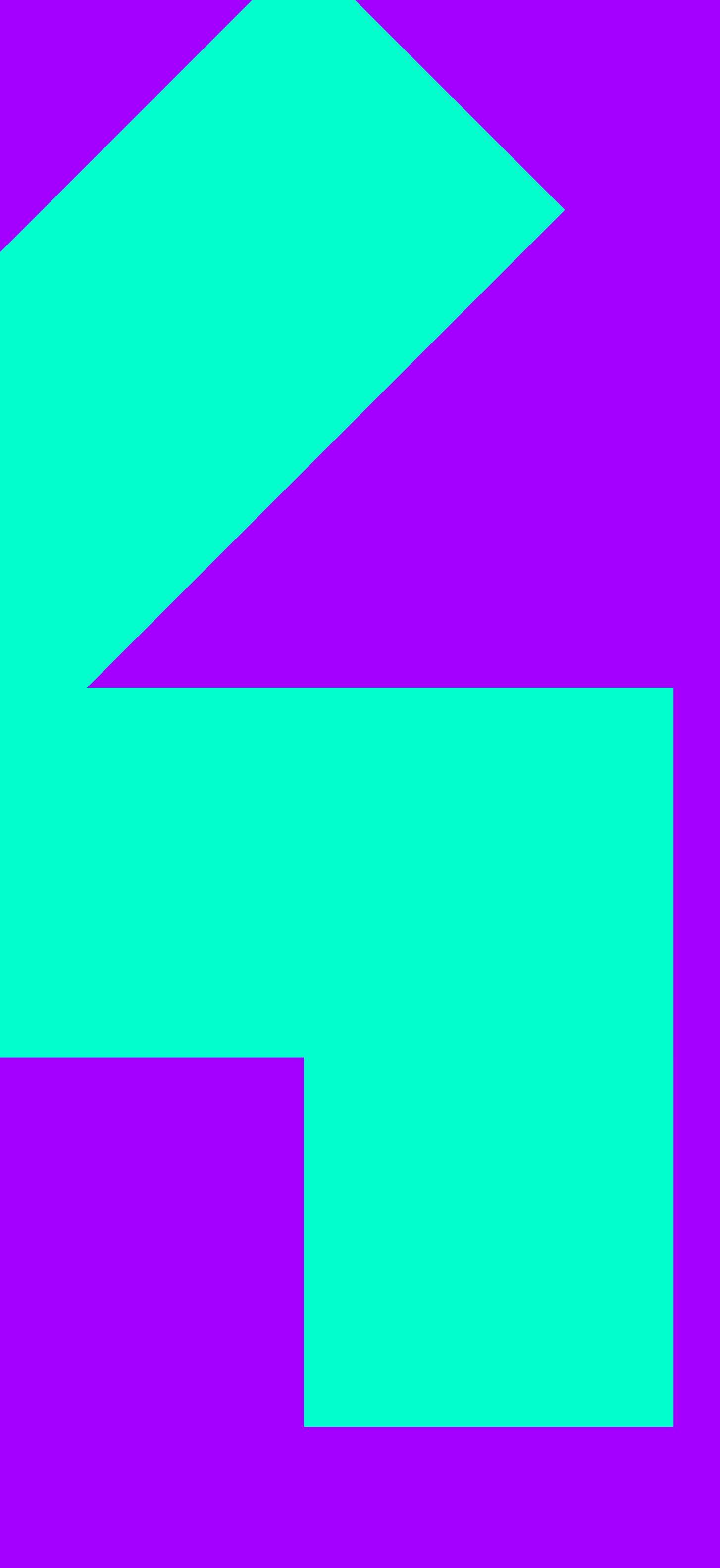


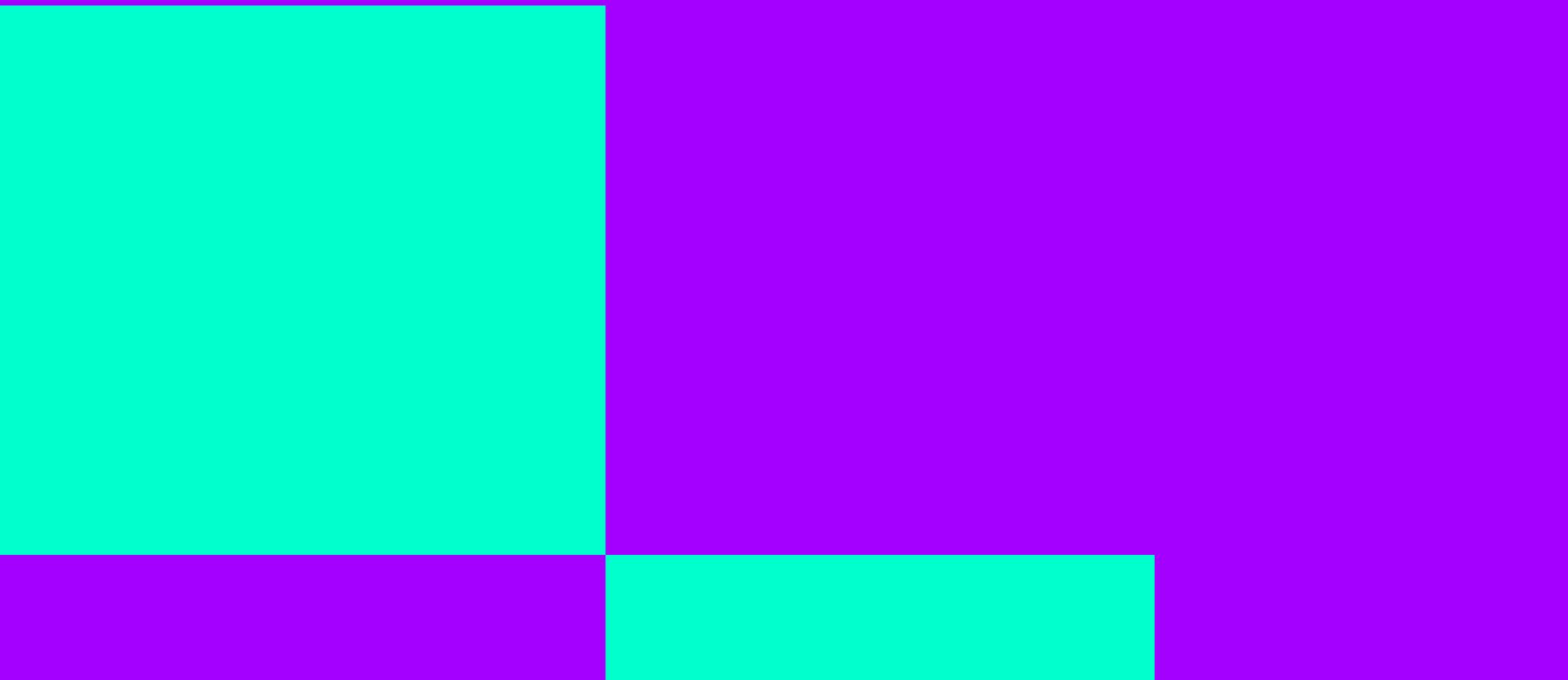


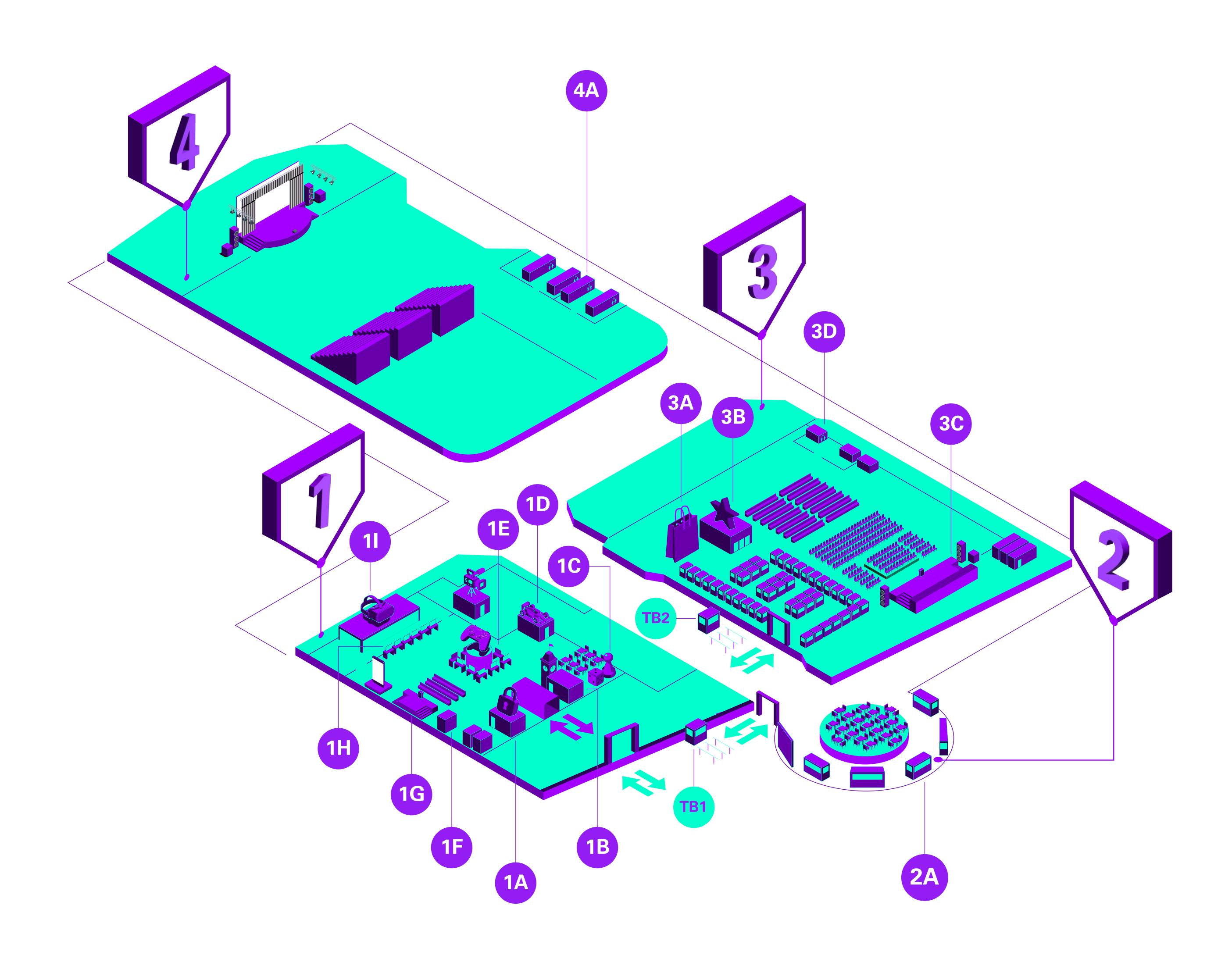




Geeks don't follow trends; we create industries. We build businesses that fuel Qatar's creative economy, transforming ideas into stories, and stories into movements that shape our culture.







## 1.THE CORE

- 1A Exit Code 71
- 1B Raven Wood
- 1C Board Games Station
- 1D Racing Simulators
- 1E Gamers District
- 1E Geekdom Golden Voice
- 1G The Core Stage
- 1H GameDev Zone
- 1 Geekdom Verse

## 2.RESPAWN POINT

2A Geekdom Cafe

## 3.THE VASTLANDS

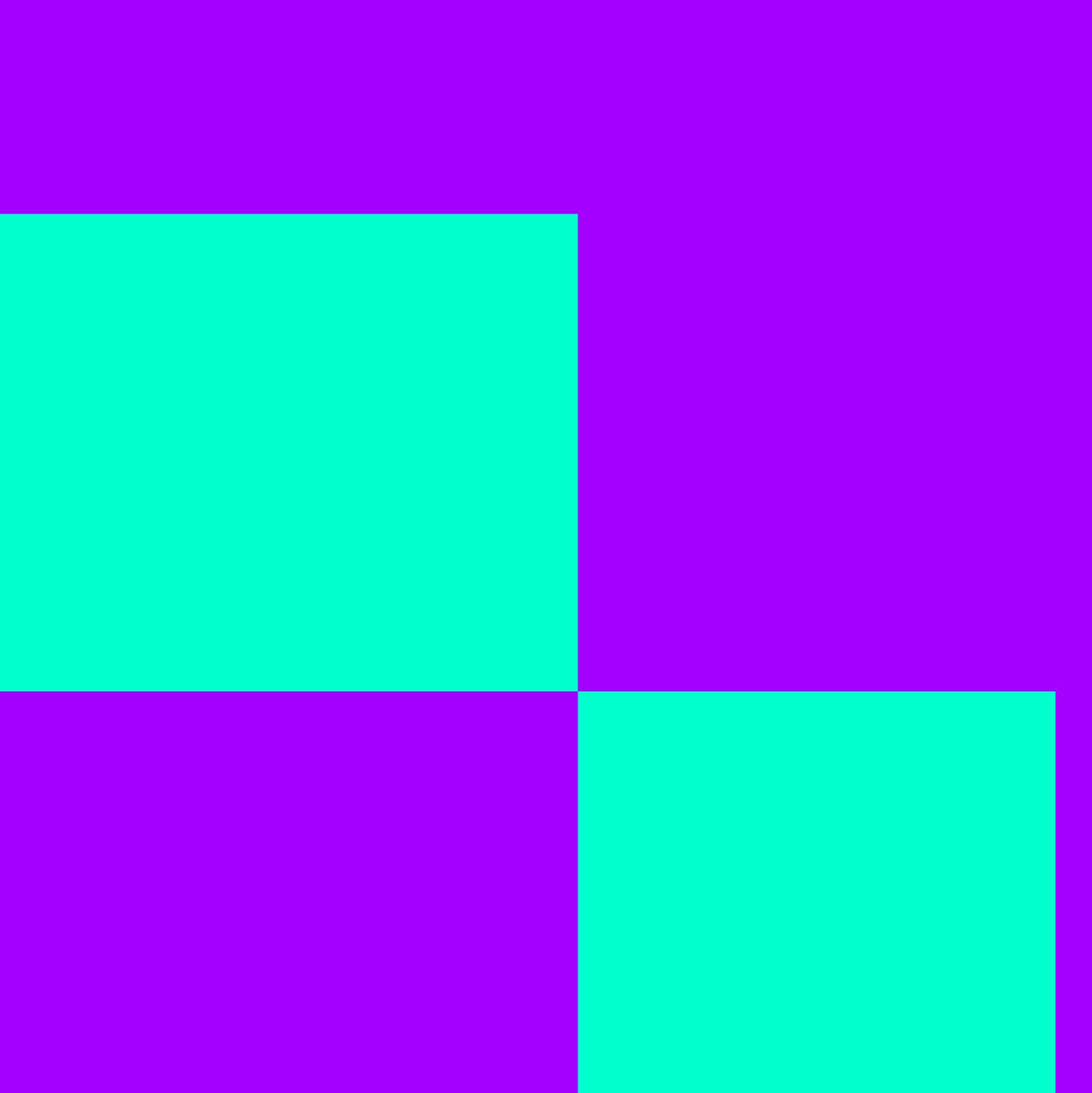
- 3A Trading Post
- 3B Epic Encounters!
- 3C The Pulse
- 3D W.C.

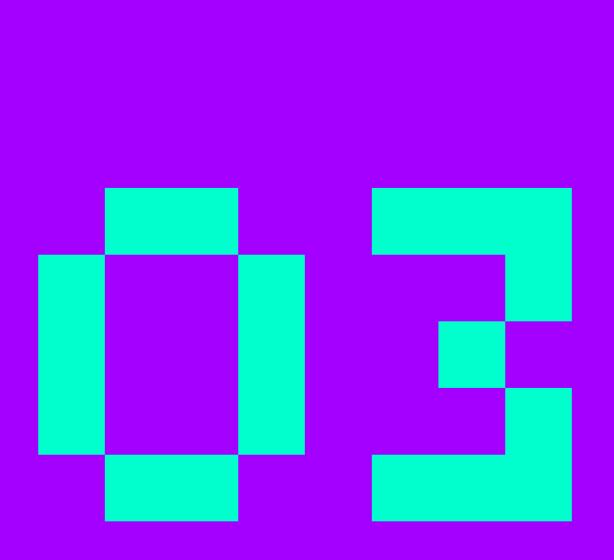
## 4.THE MAIN STAGE

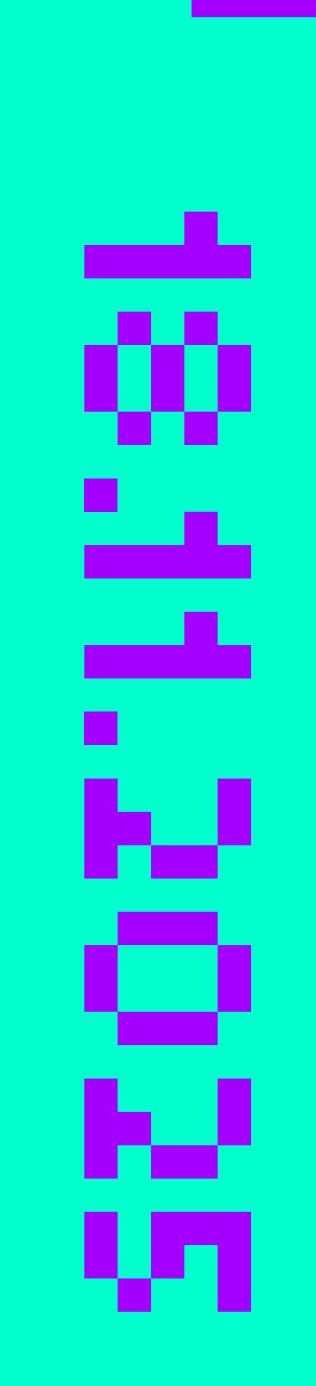
4A W.C.

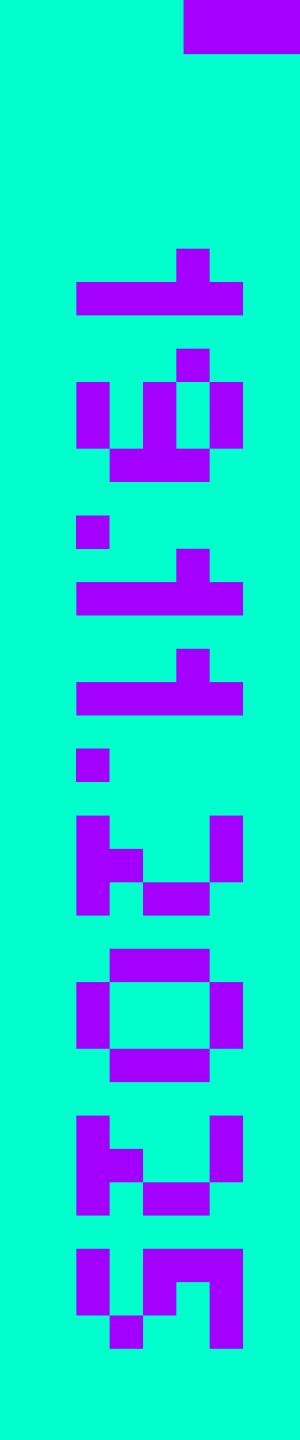


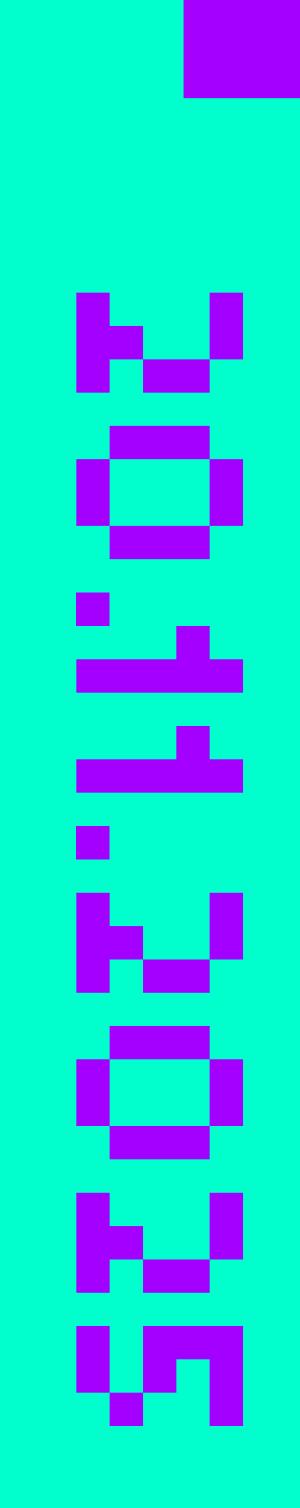






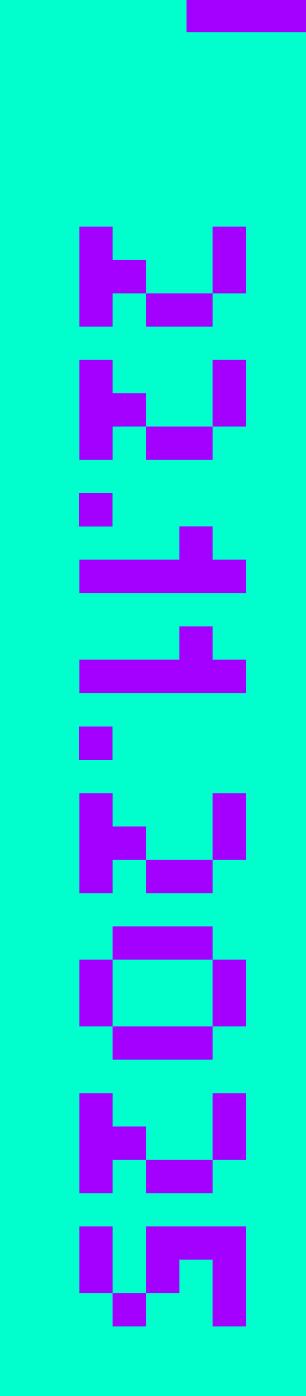


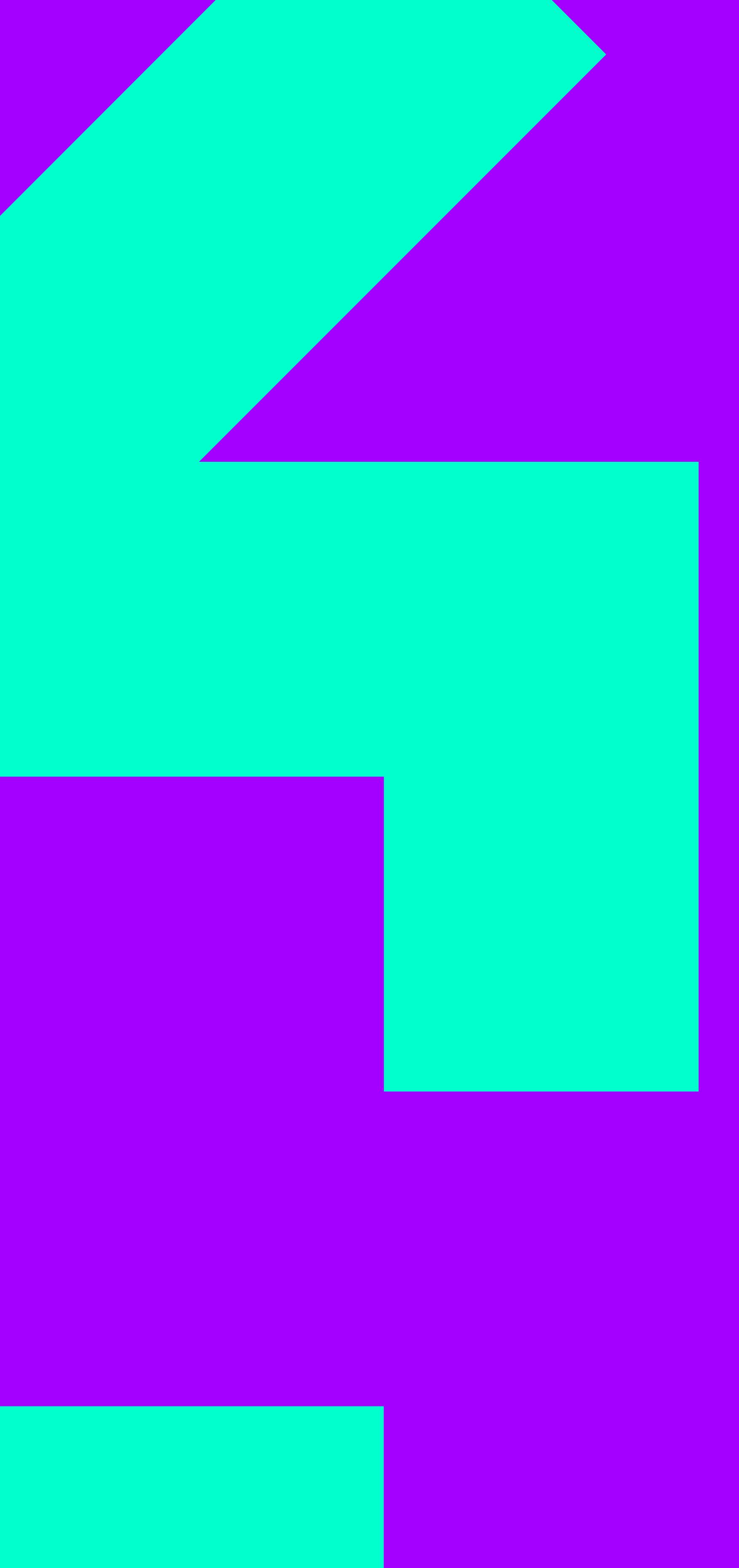


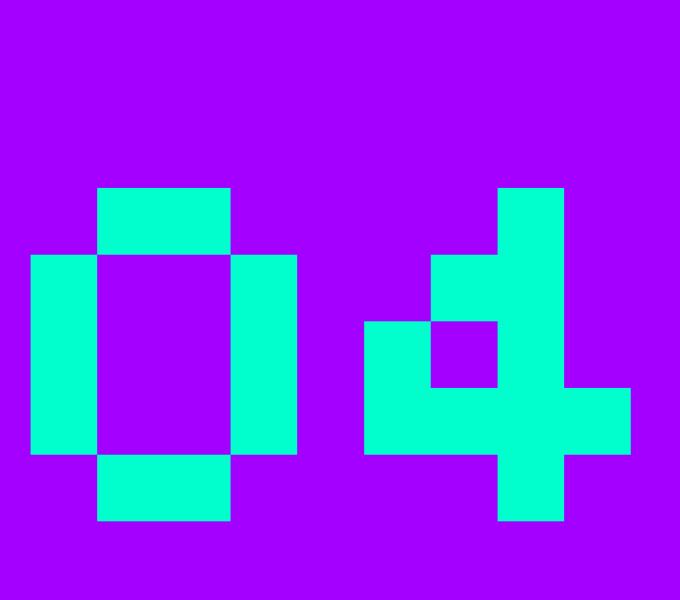


								ACTIVITIES									SCHEDULE		
RESPAWN POINTS (GEEKDOM CAFE)	TRADING POST (GEEKDOM MARKET)	GEEKDOM GOLDEN VOICE  [EN/AR]	EXIT CODE 71 (ESCAPE ROOM)  [EN]	ORC SIMULATORS	BOARDGAMES STATION	RAVEN WOOD (BLOOD ON THE CLOCKTOWER)  [EN]	GAME DEV. ZONE	GEEKDOMVERSE	EPIC ENOUNTERS! (MEET & GREET):  AKIRA YAMAOKA (MUSIC COMPOSER)  THE VASTLANDS  THE VASTLANDS	BOARDGAME TOURNAMENT: CATAN	BOARDGAME TOURNAMENT: QUORIDOR	E-SPORT TOURNAMENTS: EA FC 26	E-SPORT TOURNAMENTS: SUPER SMASH BROS. ULTIMATE	GEEKDOM SIDE QUESTS  [EN]	E-SPORT TOURNAMENTS: VALORANT (SEMIFINALS)	GEEKDOM KARAOKE NIGHT THE PULSE STAGE   [EN/AR]	ANIMATED GEEKDOM EDITION PRESENTED BY CINEMOON ENSEMBLE THE MAIN STAGE [ [EN/AR]	NAKAMA TRIVIA: ANIME OPENING & ENDINGS  THE PULSE STAGE [ [EN]	Md 00:8  Md 97:8  Md 97:7  Md 97:7  Md 97:9  Md 97:9  Md 97:9  Md 97:9  Md 97:4  Md 97:6  Md 97:6  Md 97:0  Md

	GENERAL												STAGE SCHEDULE					
																		3:00 PM
																		3:15 PM
																		3:30 PM
													COMIC					3:45 PM
													COMIC BOOK BOOTCAMP THE CORE STAGE   [EN]				SNO THE F	M9 00:4
													OOTCAMP GE   [EN]				SNOONU ANIME FILM CHALLENGE THE PULSE STAGE   [EN]	M9 81:4
																	ME FILM IGE	M9 08:4
																		M9 34:4
																GEEK		M9 00:8
																GEEKDOM COSPLA THE PULSE (		M9 81:8
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									GEEKD							COMPETITION: KIDS AGE   [EN/AR]		M9 84:8
								BOARDGAME TOURNAMENTS:	GEEKDOM SIDE (							)N: KIDS		M9 00:8
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RESPAWN POINTS (GEEKDOM CAFE)	TRADING POST	EXIT CODE 71 (ESCAPE ROOM)  [EN]  GEEKDOM GOLDEN VOICE  [EN/AR]	QRC	BOARD	RAVEN WOOD (BLOOD ON THE CLOCKTOWE [EN]			ENTS: QU				Д.			GEI PEF			M9 84:9
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EKDOM C	OOM MAR	APE ROON	TORS	STATION	THE CLOC	ONE	ERSE				E-SPORT TOURNAMENTS: MOBILE LEGENDS BANG BANG (SEMIFINALS + FINALS)	E-SPORT TOURNAMENTS: VALO			OSPLAY CICE & CRA			M9 31:7
AFE)	MARKET)	5			KTOWER)					E .					SPLAY COMPETITION: E & CRAFTSMANSHIP E STAGE   [EN/AR]			M9 08:7
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										C 26	NALS + FII							M9 08:8
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														)ON RES				M9 31:6
														NG BY				9:30 PM
														NIGHT CONC MUSIC LAB) GE [ [EN/AR]				M4 94:6
														CONCERT LAB) AR]				M9 00:01
																		M9 31:01
																		10:30 PM
																		10:45 PM
																		M9 00:11







# ABIR ALSAGHIR

Is a Lebanese chef and social media influencer, born on 24 September 1998, known for her engaging cooking videos and recipe content. She rose to fame on TikTok and YouTube by presenting accessible yet creative recipes that shared culinary culture across the Arab world.



# AKIRA YAMAOKA

A Japanese composer, sound designer, and producer best known for his work on the Silent Hill video game series. He blends ambient textures, melodic motifs, and haunting soundscapes, influencing game music and earning acclaim for emotion-rich audio design.



# KAZUKI YAO

A Japanese voice actor and actor from Ishikawa Prefecture. He is best known for voicing Franky and Bon Clay in One Piece and Judau Ashta in Mobile Suit Gundam ZZ. With a career spanning over 40 years, Yao is admired for his energetic and distinctive voice performances.



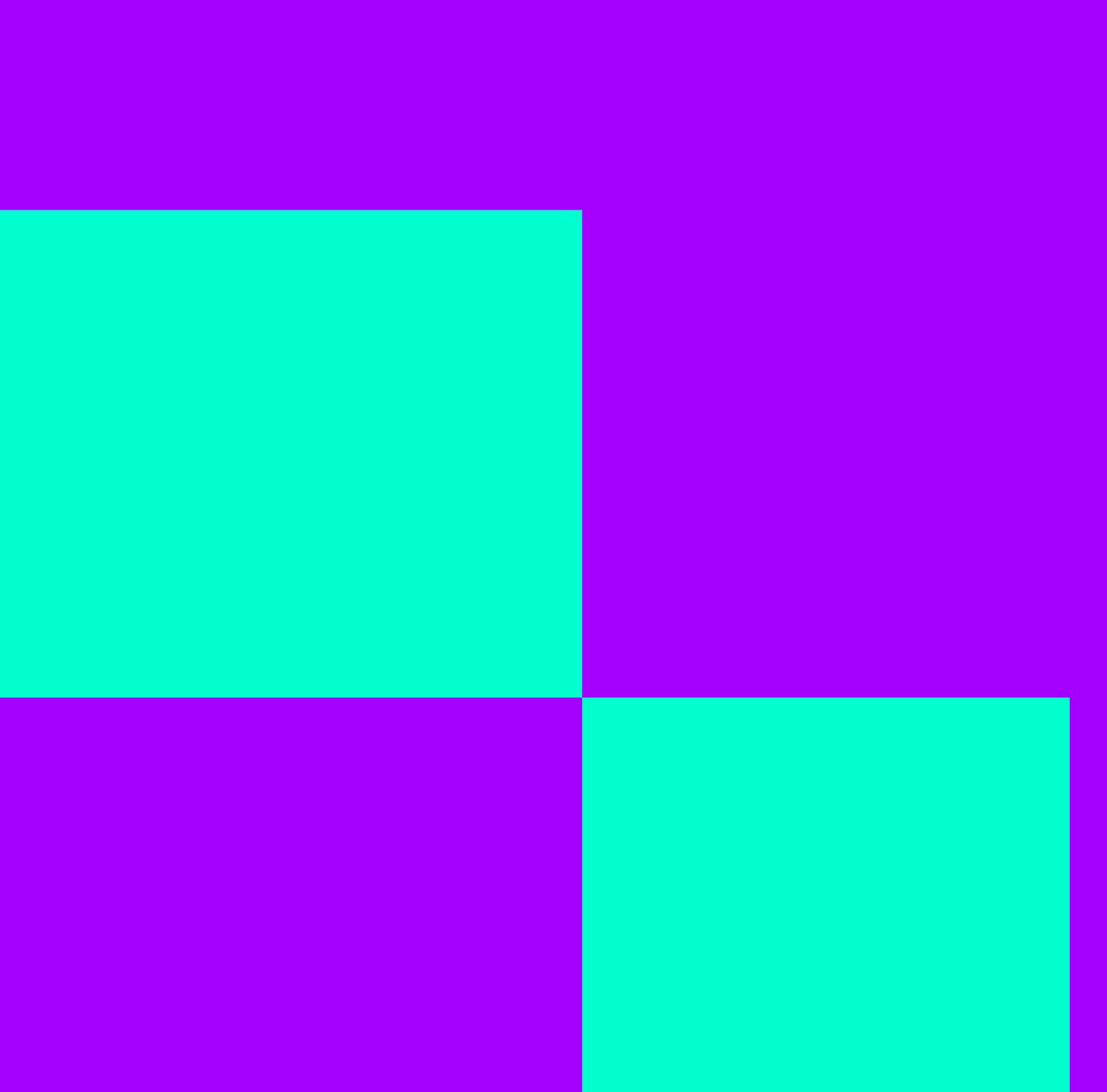


A cosplayer noted for creating highly detailed costumes and immersive character portrayals. He participates in events and shares his work online, building a reputation for craftsmanship, accuracy, and dedication to the art of cosplay.



## STEWEN MEDWAY

A game designer and CEO of The Pandemonium Institute, the Australian publisher of the social-deduction game Blood on the Clocktower. He created Blood on the Clocktower, which launched via Kickstarter in 2019 and achieved major success, becoming a highly ranked party game.







# MOHAMMED ALSHAREEF - SUPA

From Volunteer to Professional Artist . My Journey with Geekdom.

I was just a volunteer with a dream to share my art. Today, that art has become a part of people's lives. And it all started with Geekdom.

My journey began in 2013 during the Ajyal Film Festival, where I volunteered as part of the organizing team and was in charge of the cosplay section and the Qatari artists' building. Back then, I was still new to art only two years in, but seeing local artists display their work inspired me to do the same. I printed my drawings and hung them in the hallway, not expecting much. To my surprise, the artists and visitors loved them, and their encouragement pushed me to return the next year as an official participant.

In 2014, I joined as an artist under the name Doha Painter, presenting my own original character, Supa. My first product was a small coloring book printed at home, but it received a wonderful response that motivated me to grow every year adding new art styles and products.

Geekdom became more than just an event; it became the foundation of my artistic journey, a place that turned my passion into a business. In 2023, I rebranded to SUPA, and by 2025 it became a registered trademark. Today, with over 35 unique products, I continue to create and share Supa's world with those who've supported me from the very beginning.



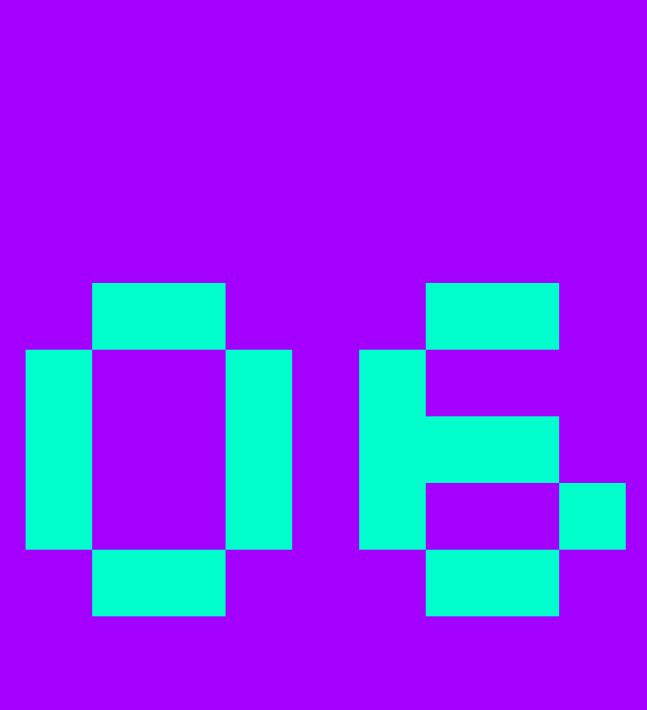
## DAWID ANGELO ROMAN

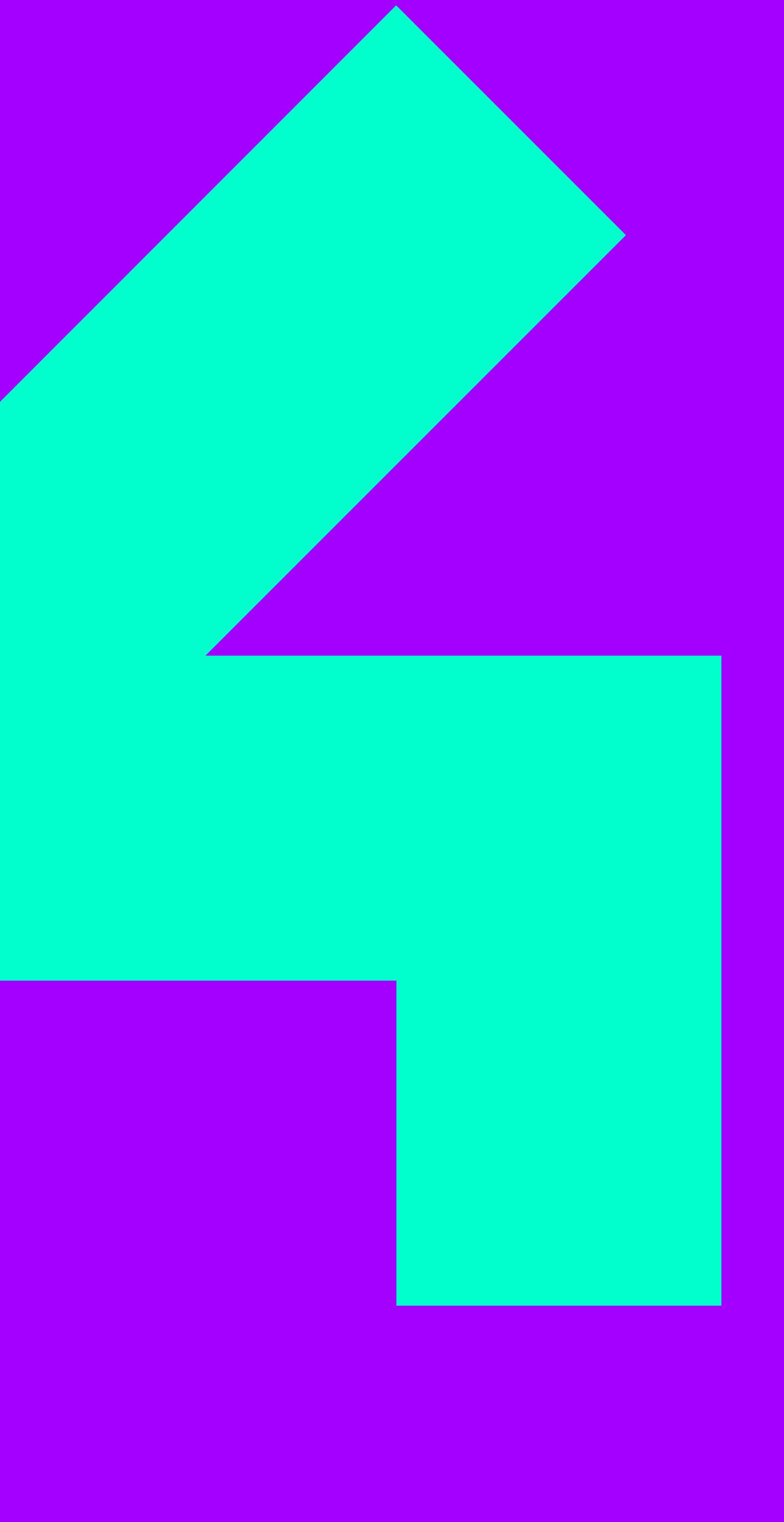
Known as a comic book artist credited for his official Rick and Morty comics and related artwork (e.g. trading cards). His style captures the quirky energy of the franchise and has earned him recognition among fandom art circles.



# MEHDI ACUICHACUI

A 2D animator whose work centers on character design, storytelling, and traditional animation techniques. His projects showcase expressive motion, deliberate staging, and a polished visual aesthetic that is highly appreciated in the animation community.





# MOHAMMED ALKUWARI

Solo game developer who has loved video games since childhood. After studying electrical engineering, a field rich with programming. I decided to combine my skills with my passion. I taught myself game development through online courses, slowly building projects on my own. One of them, RPG Survivor, is a showcase of what I've learned so far. My goal is to keep creating experiences that bring people together just like games did for me.



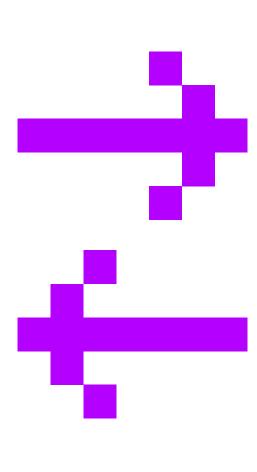
Founder and Managing Director of COREGAME Studios LLC. My journey from software engineering into game development has been fueled by passion, leading us to our flagship title: the story-driven, pixel-art SHMUP Beyond Solar for PC (Steam). Being part of the Geekdom community is an honor; it allows me to actively participate in the growth of the digital creative economy and has been crucial in shedding light on Beyond Solar, helping us showcase the game and connect with a wider audience. I'm excited to share my story!



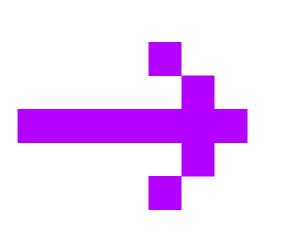
# AHMAD ALAMRI

Every year since 2013, I've made my way to the Geekdom event and wow, what a journey it's been. First year, Katara's Ajyal event where I participated as Vergil from DMC3 cosplayer, it was unforgettable evening seeing the joy of the visitors. And once Geekdom was made, there is always, something new pulls me in: the karaoke, artworks, geeky gadgets, handmades, food, inventions, and unforgettable friendships. I've tried my chance to engage with the game developer community, and found strangers who became lifelong friends. Now, with 2025's let's see what kind of surprises are waiting for us within Geekdom building.

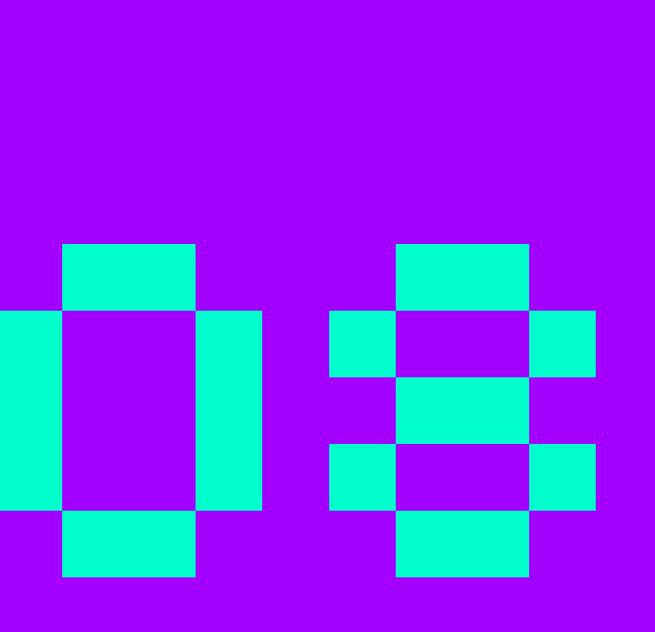




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# EXIT CODE 71 (ESCAPE ROOM)

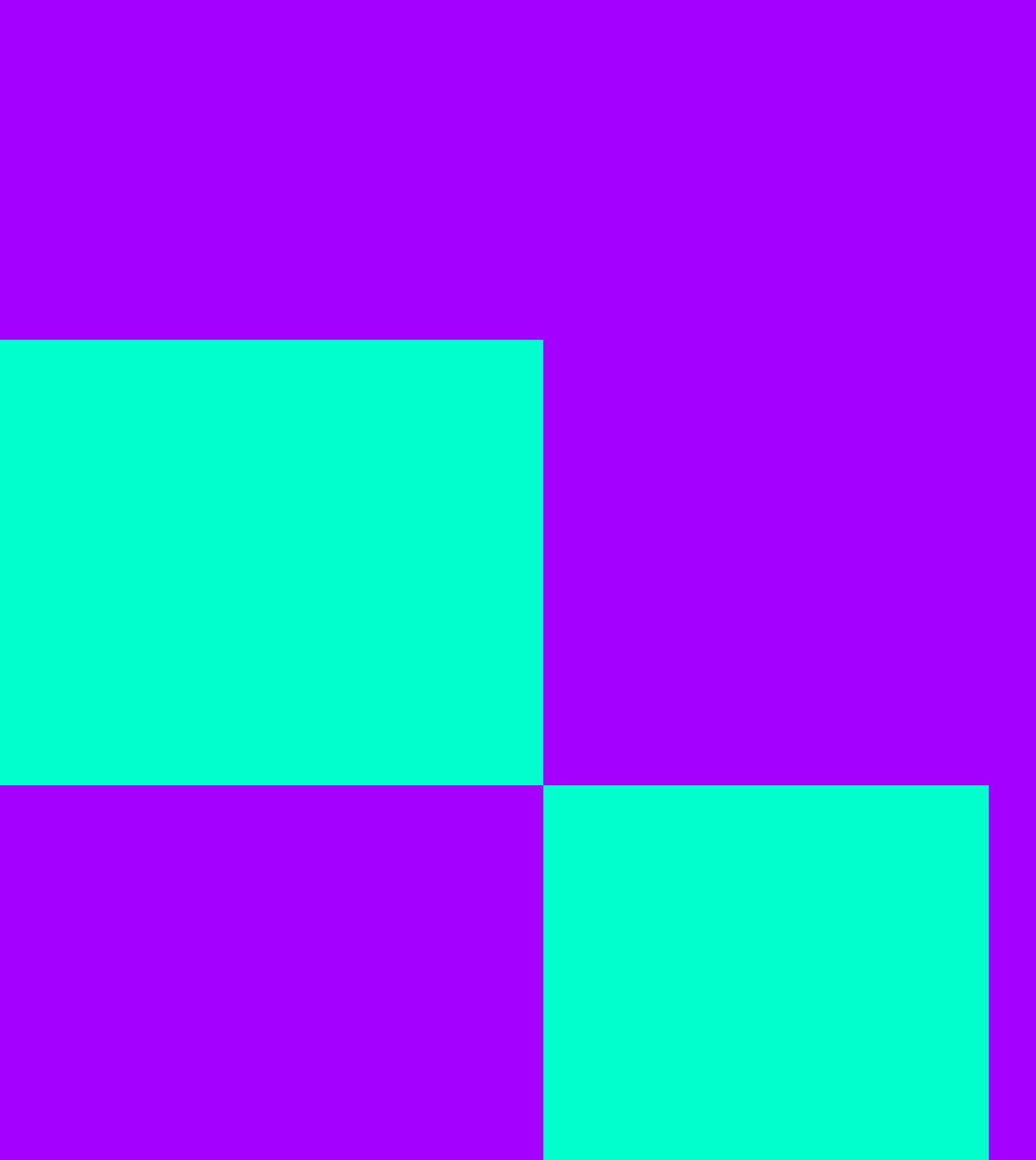


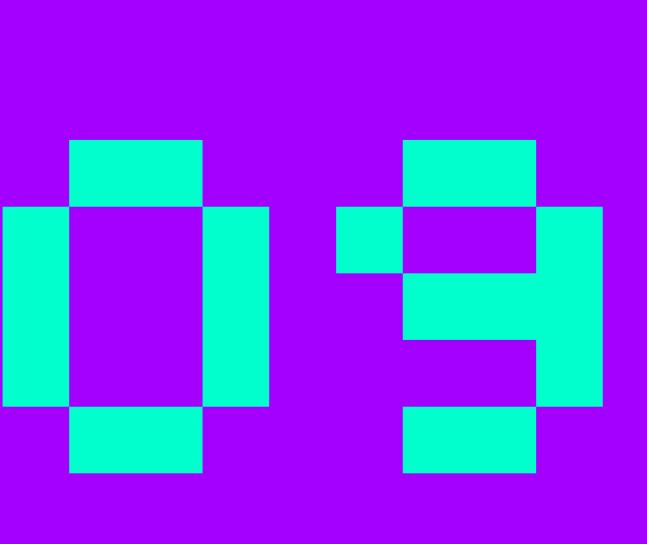


Buried deep in the mountains lies a prison that doesn't exist on any map. No records, no charges, no trial, you and your friends were simply taken. The guards are ruthless, the warden remains unseen, and whispers echo about Cell 71, the cell of a prisoner who almost escaped years ago before vanishing without a trace. Then you notice something carved into the wall, evidence that Inmate 71 left behind a plan. But time is against you. The guards have just switched shifts. In one hour, lockdown begins, and if you don't escape before then, you may never leave.

## Fee: 75 QAR / person 3 players (minimum)—225 QAR 6 players (maximum)—450 QAR

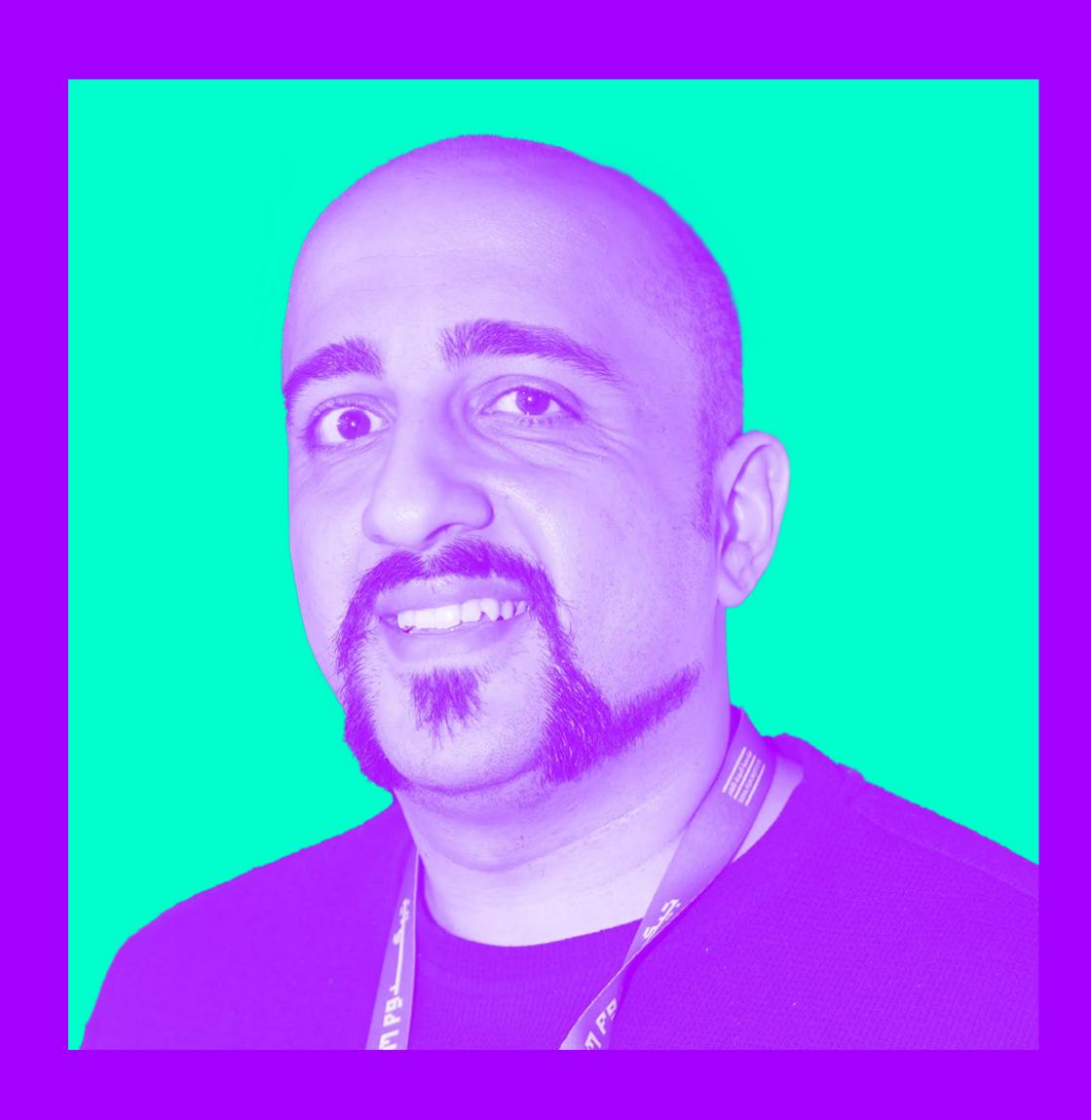
Click here to learn more and buy your tickets



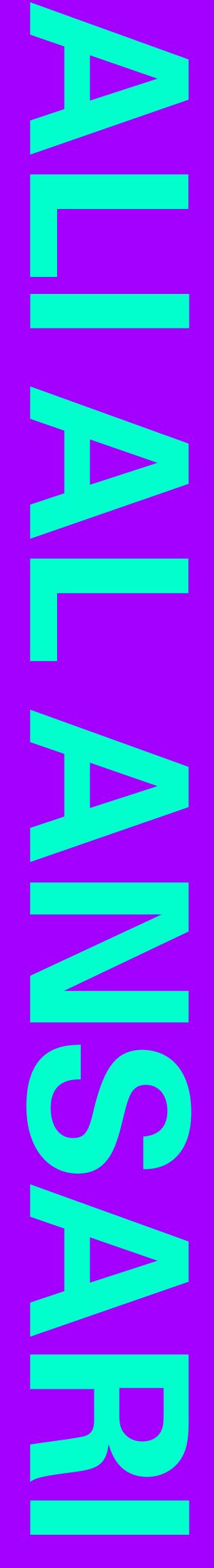




## I've always been a storyteller at heart, guided by sound and emotion. My journey began in 2016 through the DFI Film Lab, later joining Made in Qatar, where I met the Geekdom team. Their karaoke room became my secret stage- a quiet escape that reconnected me with my true voice. In 2019, I shared the idea of Ajyal Tunes, born from that same passion for music and storytelling - a dream of creating a space where creativity could grow freely. It took patience and belief that art can change how people feel and connect. Three years later, I stood before the world as the Qatari singer who opened the FIFA World Cup 2022, representing a nation that believes in art and progress. That same year, Music Lab was established, supported by H.E. Sheikha Al Mayassa bint Hamad AlThani- a home for every dreamer who dares to express themselves.



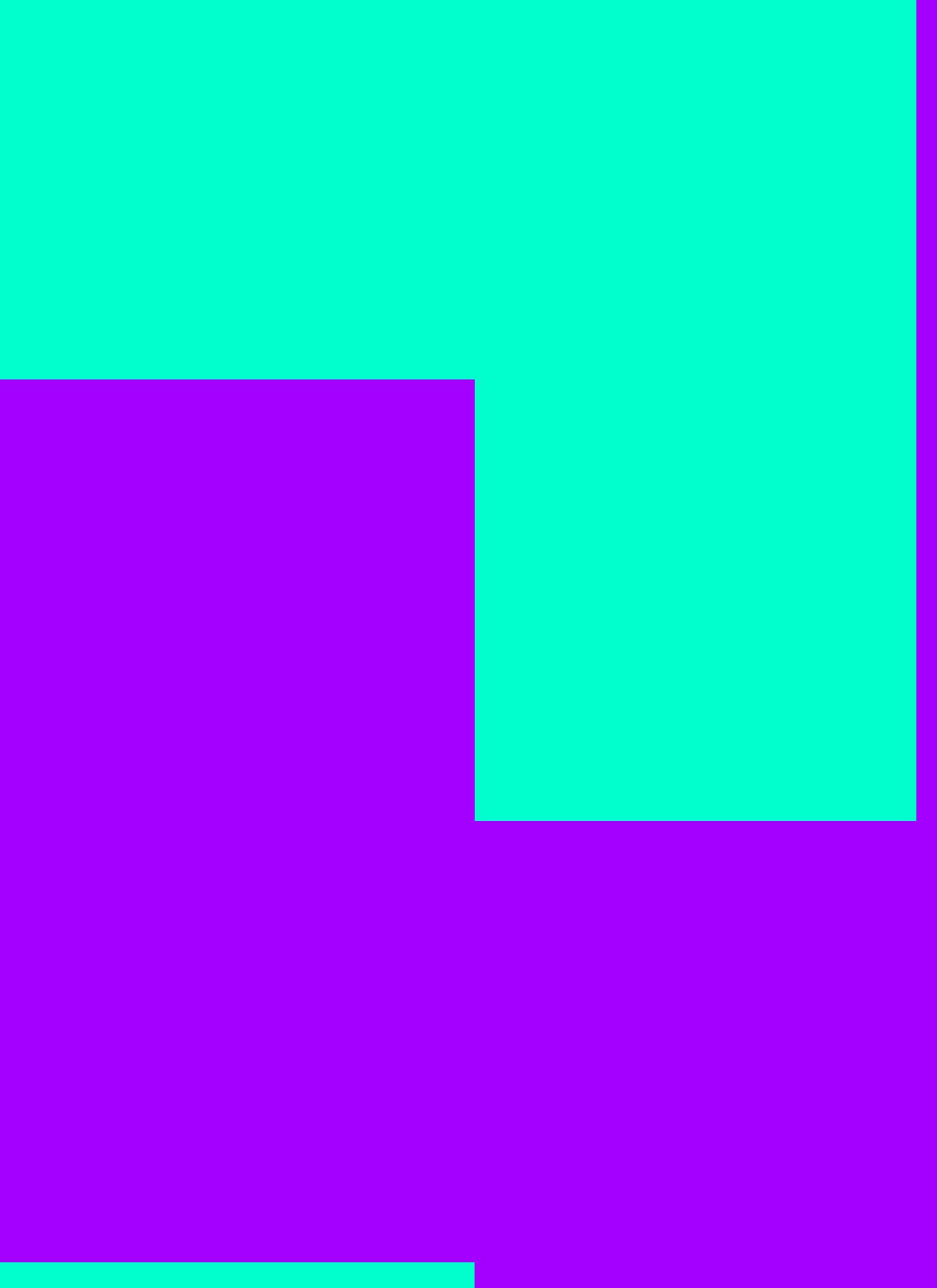
My story with Geekdom began in 2022, when I joined the FIFA tournament without knowing much about the event. After being knocked out early, I wandered into the board game section and was instantly hooked. Following their Instagram, I joined the Treasure Hunt, winning three days in a row. Soon people, attendees and staff, were curious about "the guy who kept winning." I introduced myself as an escape room designer and joked that unless they let me design the hunts, I'd never stop. That moment sparked the idea for a full escape room, and the rest is history. Today, I'm proud to be Geekdom's Program Coordinator, creating the same sense of fun and discovery that first drew me in.

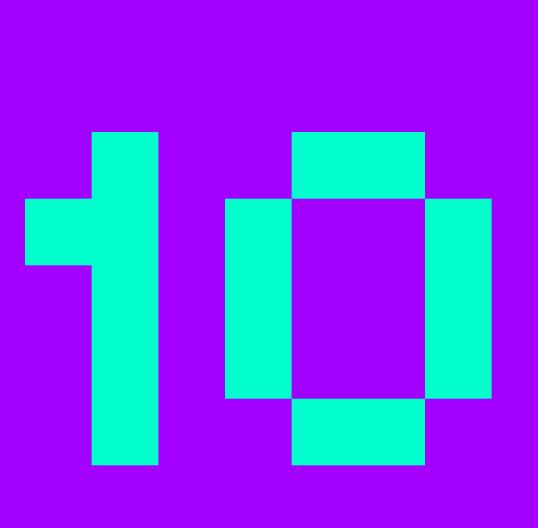


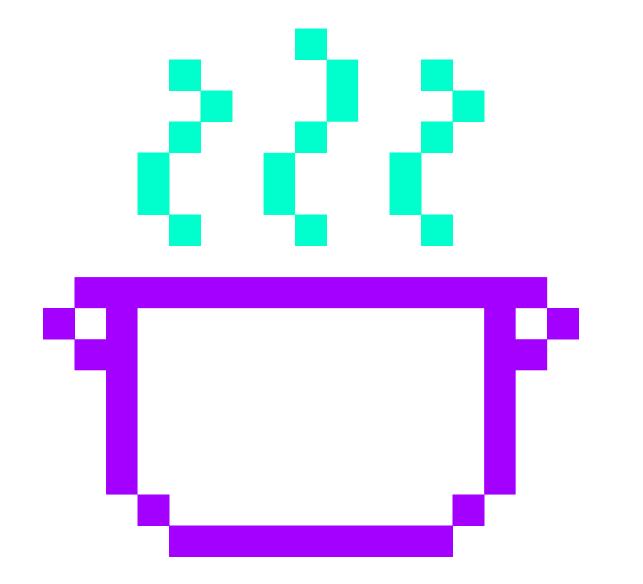


I first got introduced to Geekdom through Ajyal Film Festival. In 2014, I won Best Director in the Made in Qatar category, and a year later Shorooq Shaheen, the manager of Geekdom, invited me to join as a collector. In 2015, I participated with friends, showcasing a mix of Star Wars statues, video games, and vintage Japanese anime. It was nostalgic and fun, and I met fellow collectors who became close friends. Since then, I've been part of almost every edition, showcasing with my wife, curating the gallery, and eventually helping run Geekdom and shape its vision in 2022.

# SPOTLIGHT



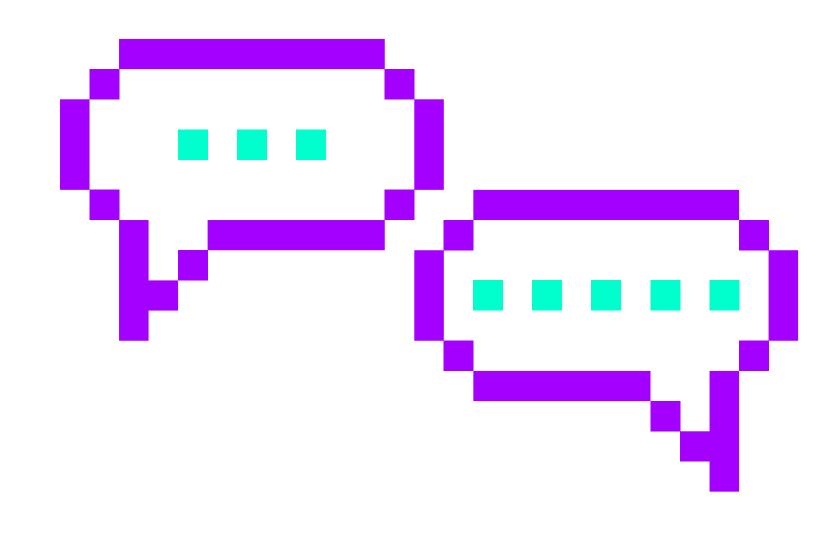




## **GEEK EATS**

Live cooking show, bringing video game cuisine to life! Demos, trivia, tastings, and iconic dishes like Mario's Mushroom Pizza, Breath of the Wild's Heartly Elixir, and Final Fantasy's Chocobo Curry

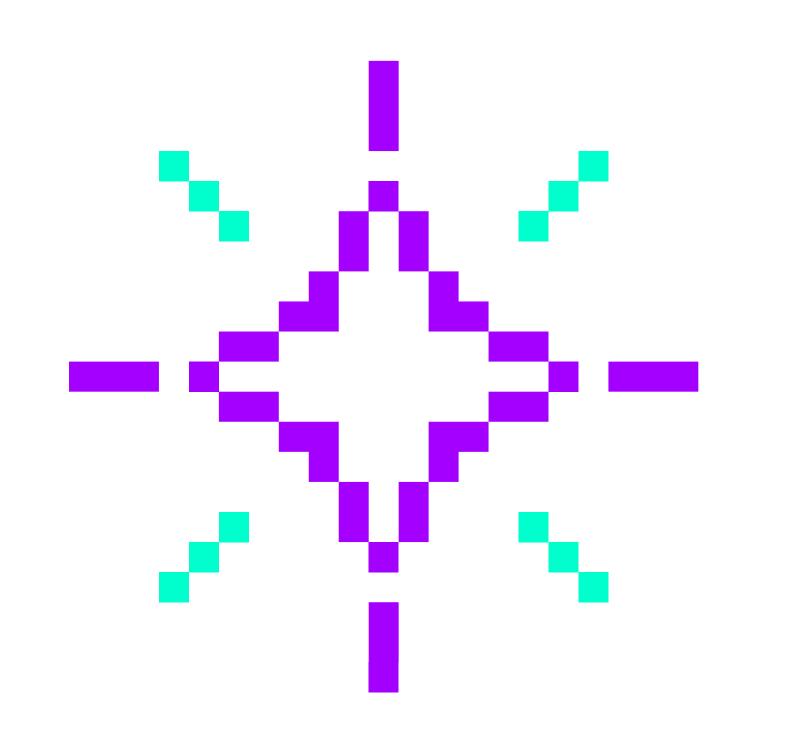
Day 2 | 6:30 PM-7:30 PM



## **GEEKDOM TALKS**

Hosting guest talks with industry pros, sharing insights on films, games, anime, and comics

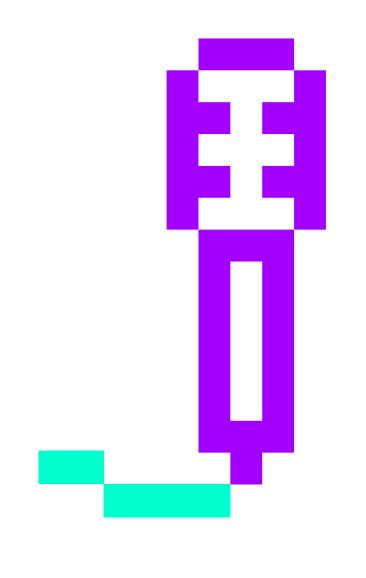
Day 2 | 8:00 PM—8:30 PM Day 3 | 4:00 PM—4:30 PM



## ANIMATED GEEKDOM EDITION

Experience Animated Vol. 2 with Qatar Philharmonic Orchestra, powerful live renditions of iconic anime, film, and video game soundtracks

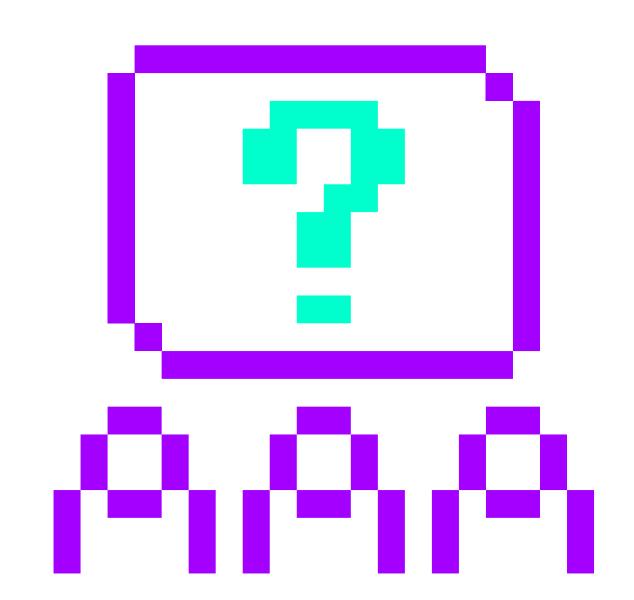
Day 5 | 6:30 PM—7:30 PM



## GEEKDOM KARAOKE NIGHTS

let's fans sing their favorite anime, movie, and tunes in a fun, lively setting

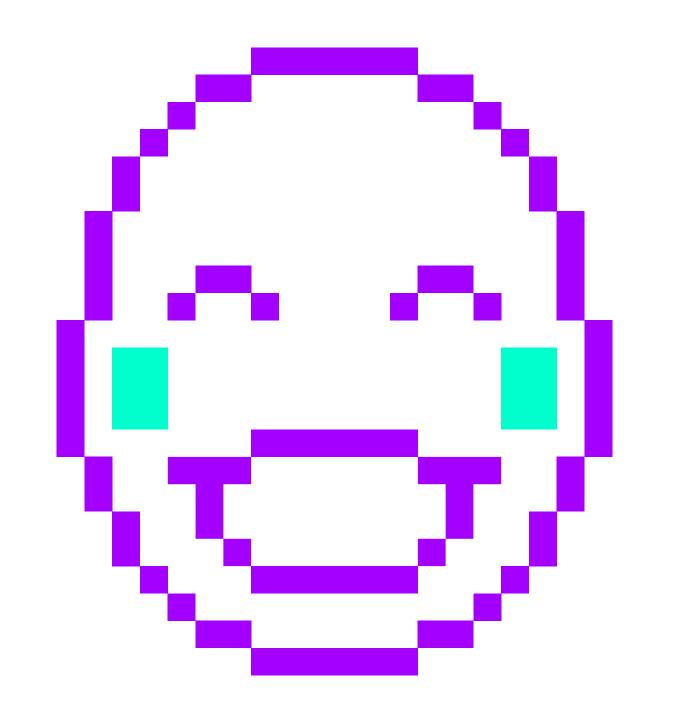
Day 4 | 9:00 PM — 10:30 PM



## **GEEK DOWN**

Geekdom Trivia challenges fans with fun and competitive quizzes: covering movies, games, anime, and pop-culture

Day 3 | 5:00 PM—6:00 PM

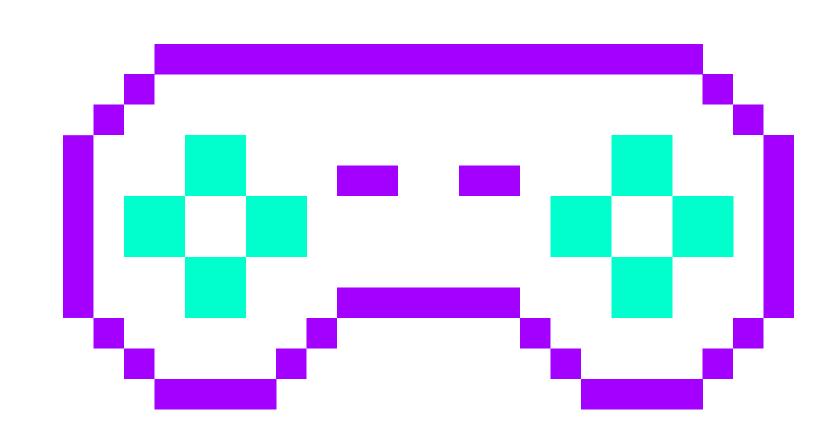


## GEEKDOM COSPLAY COMPETITION

Celebrates characters from comics, movies, and games, judged on accuracy, creativity, and presentation

Day 5 | Kids 5:00 PM-6:00 PM

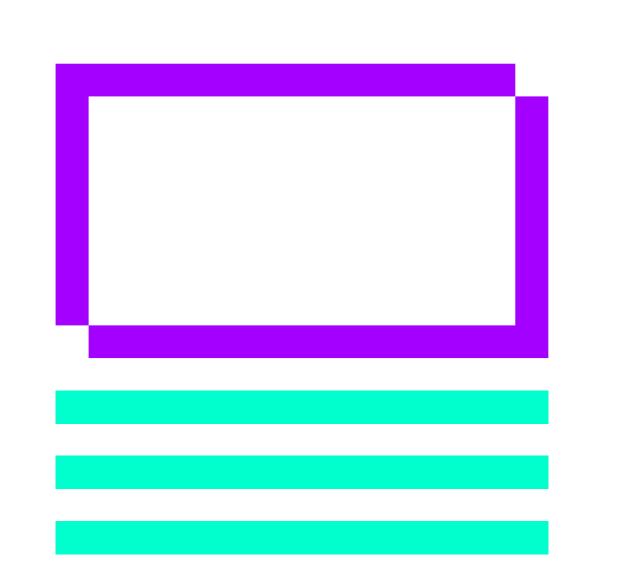
Day 5 | Performance & Craftsmanship 6:30PM—8:00 PM



## GEEKDOM GAMING CHALLENGE

In collaboration with local developers, fans can take part in exciting challenges from homegrown games

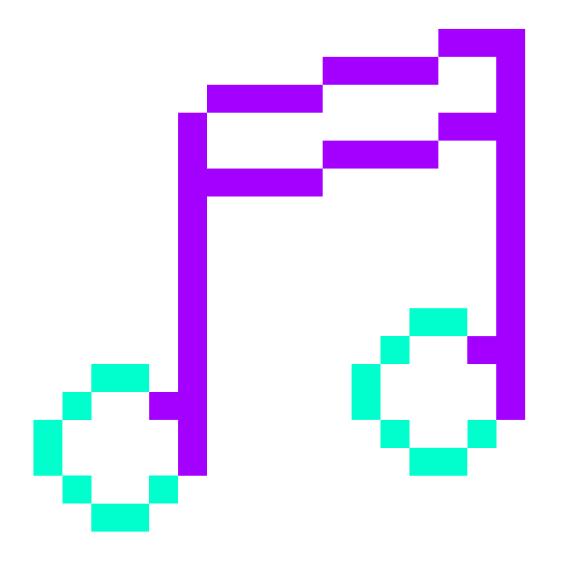
Day 1 & 3 | 6:30 PM-7:30 PM



## GEEKDOM SCREENINGS

Enjoy beloved family film classics on the Geekdom main stage for an evening of fun and laughter

Day 1 & 2

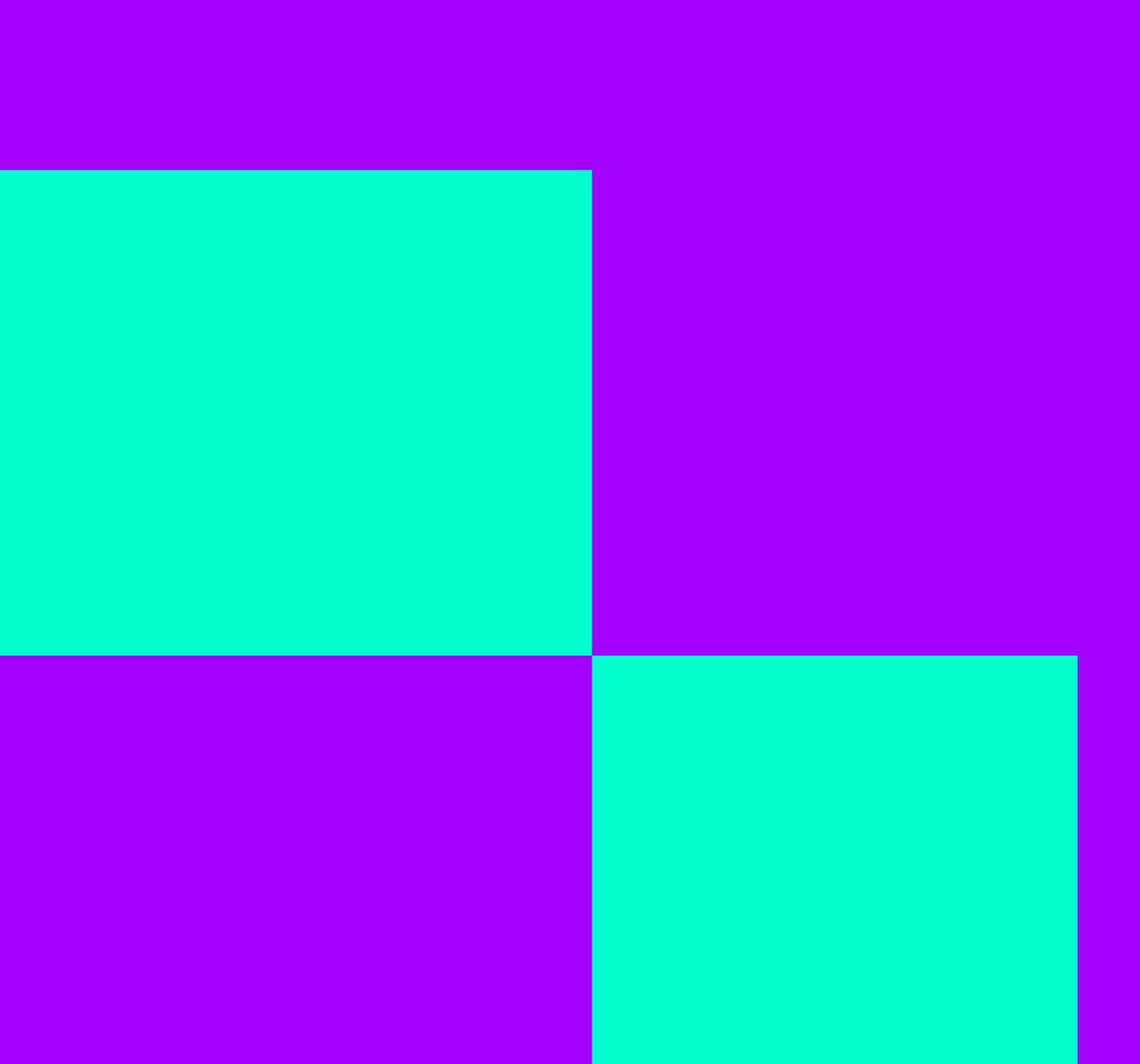


## GEEKDOM CLOSING NIGHT CONCERT: BY MUSIC LAB

A celebratory finale presented by Music Lab. Expect live music, guest moments and community highlights to close the festival with excitement and energy! Standing area and limited seating available.

Day 5 | 8:30 PM—10:30 PM

## SPOTUGHT VERSE



## **VRARENA**

Large-scale immersive platform where players step into expansive virtual worlds to walk, explore, and battle in over 10 VR and MR games. Its standout feature is a hyperrealistic war zone simulation with customizable characters, diverse weapons, dynamic upgrades, and authentic effects, including health tracking and hit detection. Perfect for casual fun, team challenges, or eSports-style tournaments, the VR Arena combines realism, excitement, and teamwork with real-time scoring displayed on big screens, making it one of VRAXA's most engaging and powerful interactive activations.

Fee:

100 QAR / slot

## XR MOVIES ARENA

Transforms cinema into an interactive adventure, allowing up to six guests to step inside specially crafted VR films where they don't just watch the story but actively participate in it. Through breathtaking virtual worlds and choices that influence the storyline, each guest enjoys a personalized, immersive experience that blends blockbuster storytelling with cuttingedge XR technology—turning passive viewing into active, unforgettable entertainment.

Fee: 100 QAR / slot

Number of players: Minimum of 1 player, maximum of 6 players



## **MOTION HOVOR**

Featuring two games: a highintensity shooting battle and an exhilarating skiing challenge. Both games can be enjoyed in multiplayer mode, with a Fullbody motion control system powered by 0-latency Al sensors and precision motion calibration technology. Players move naturally, walking forward or backward, turning around, and navigating the game space with complete freedom. The result is a seamless, hyperrealistic experience where body and gameplay are perfectly synchronized. The size is adjustable to fit different ages.

Fee:

15 QAR / slot

## THE PORTAL (IMMERSIVE EXPERIENCE)

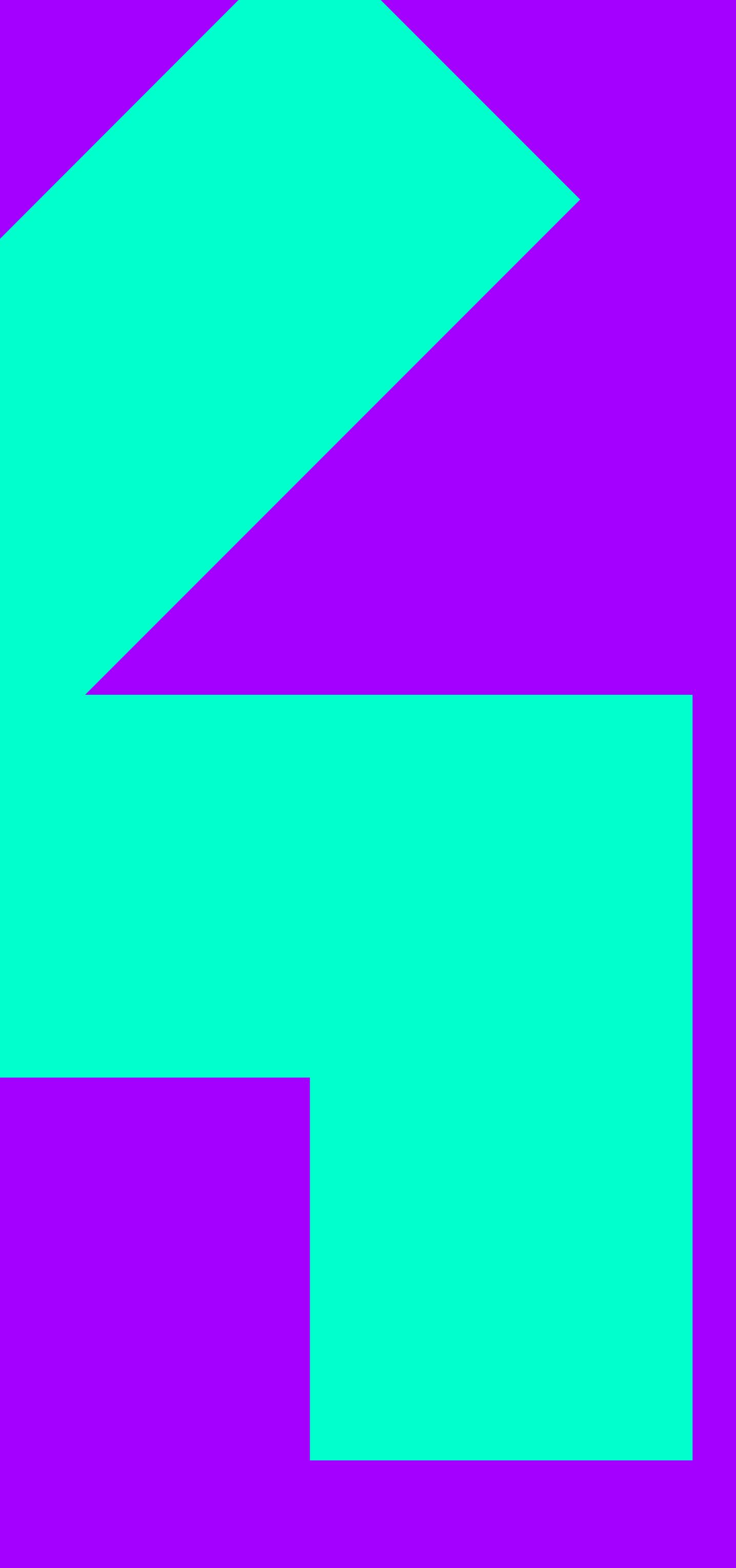
Step into a wraparound LED environment where imagery covers every surface for instant immersion. Content is curated for clarity and impact, turning short visits into memorable moments, and yes, it's a brilliant spot for photos!

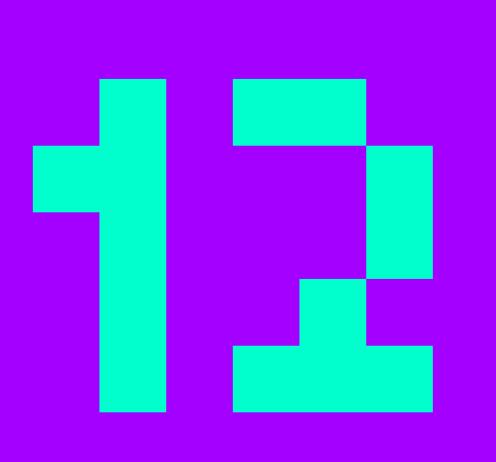
Fee: Free!

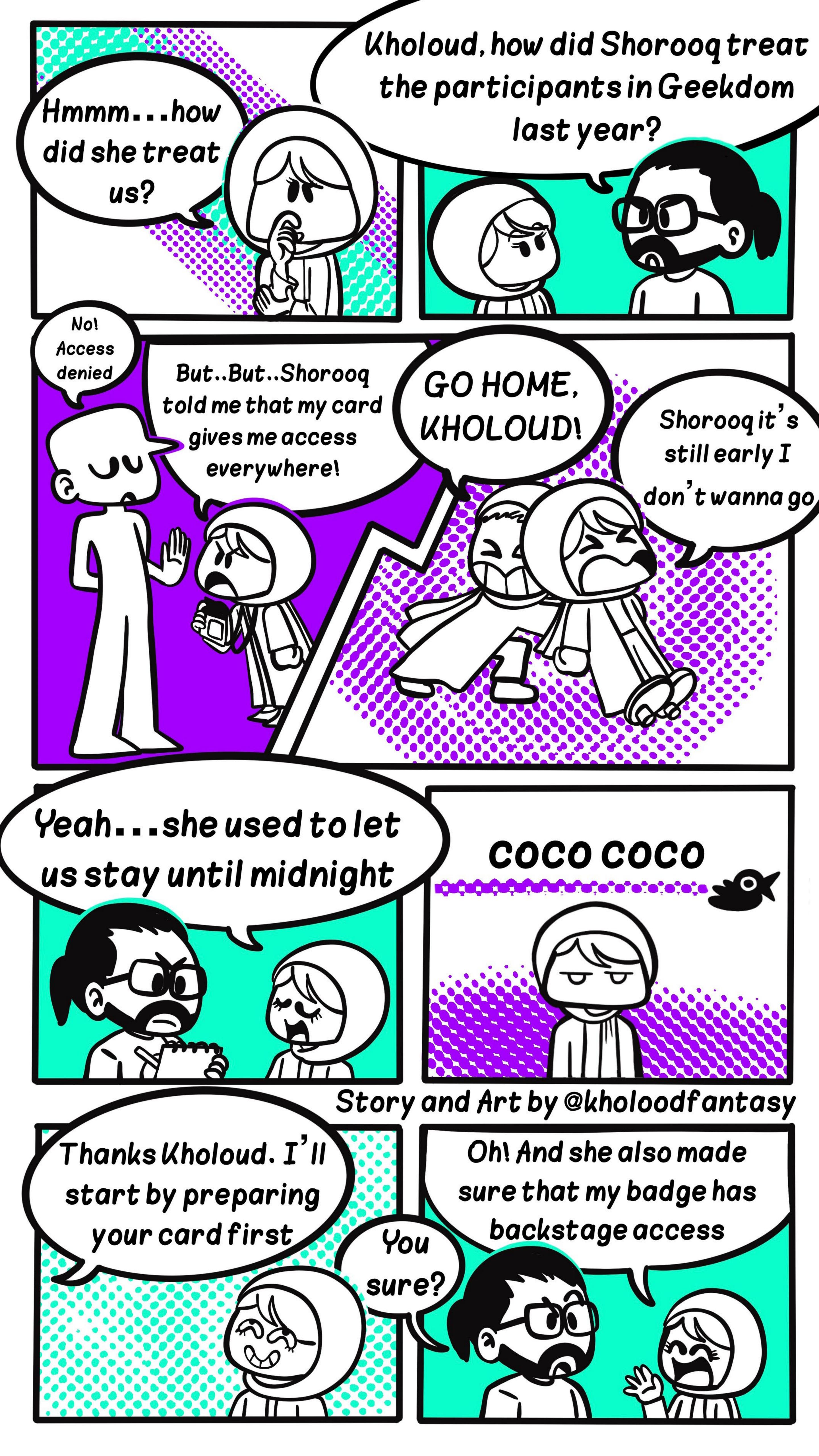
## INAION — GG

A hyper-realistic, life-sized Al interactive inside the Holobox, letting players see, speak to, and engage with customizable characters in real time. Blending gaming, entertainment, and Al, it delivers a world-first immersive experience adaptable for eSports, role-play, and beyond.

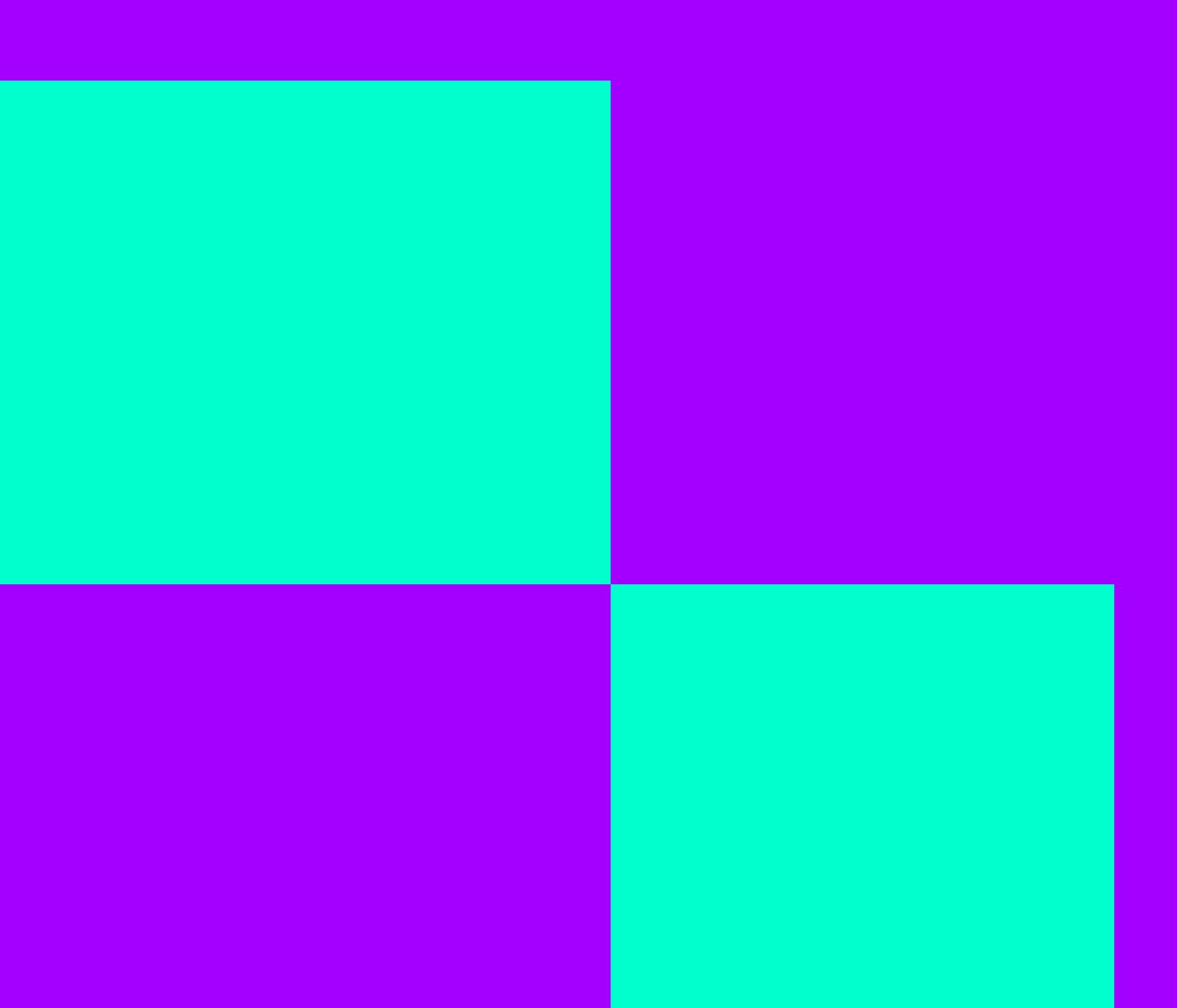
Note: tickets available on site

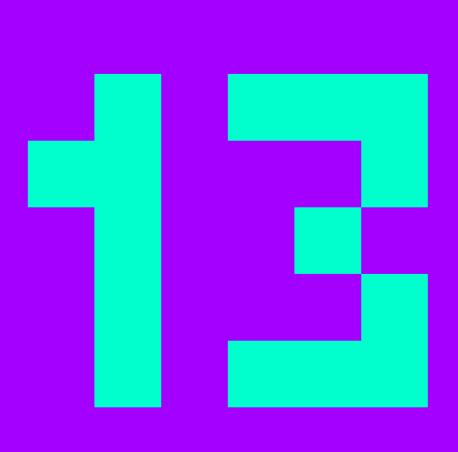






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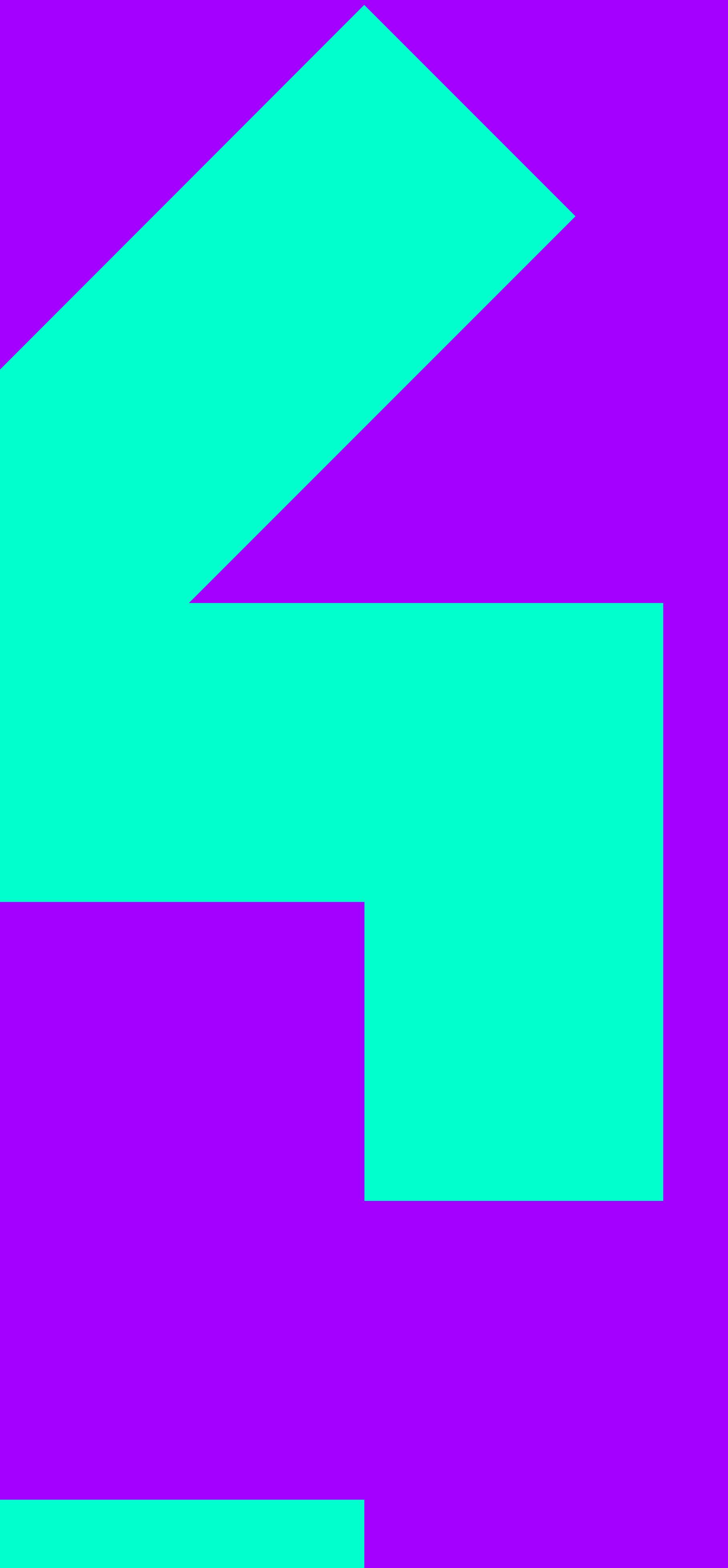
Organized in collaboration with COREGAME, a continuous treasure hunt experience running every day of the event. Participants can take part in both offline missions inside the venue and online activities accessible through the event platform.

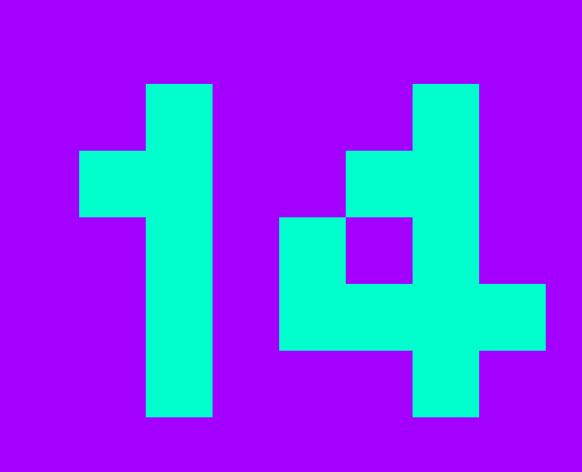
Each completed task awards points that are added to a central leaderboard, allowing participants to track their progress in real time and compete with others. The activities are designed with varying levels of challenge, some requiring quick thinking, others teamwork or exploration, ensuring that every visitor can take part in their own way.

Timing:

Daily from 5:00 PM—7:00 PM

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## SUPER SMASH BROS. ULTIMATE

Super Smash Bros. Ultimate returns to Geekdom 2025 with every fighter, every move, and nonstop action. Newcomers, veterans, and underdogs will battle it out in front of a roaring crowd. Every KO and every clutch moment counts. Step in, fight hard, and prove you're the last one standing.

Day 3 | 5:00 PM-11:00 PM

Day 4 | 5:00 PM—11:00 PM

## MOBILE LEGENDS: BANG BANG

A fast-paced 5v5 battle game where players choose heroes with unique skills to fight, strategize, and destroy the enemy's base. It's one of the most popular mobile esports games worldwide.

Day 3 | 5:00 PM—11:00 PM

Day 5 (semi finals + finals) | 5:00 PM — 11:00 PM

## **EA FC 26**

Geekdom 2025 brings the thrill of the pitch with EA FC 26. Expect precision passes, lastminute screamers, and highstakes drama that rivals the world's top leagues. Every goal could mean glory or heartbreak. Who will lift the Geekdom Cup?

Day 4 | 5:00 PM — 11:00 PM

Day 5 | 5:00 PM—11:00 PM

## **TEKKEN 8**

The King of Iron Fist Tournament arrives at Geekdom 2025. Tekken 8 fighters will clash in fast, fierce battles of combos, parries, and mind games. Every round is a fight for respect, and only one champion will rise.

Day 1 | 5:00 PM—11:00 PM

Day 2 | 5:00 PM—11:00 PM

## **VALORANT**

Valorant takes the spotlight at Geekdom 2025, where only precision, strategy, and teamwork can secure victory. Every buy, every flank, every clutch will shape the outcome. The pressure is relentless and only one squad will claim the crown.

Day 1 (Quarterfinals) 4:00 PM—11:00 PM

Day 2 (Quarterfinals 4:00 PM-11:00 PM

Day 3 (Semifinals) 4:00 PM—11:00 PM

Day 4 (Semifinals) 4:00 PM-11:00 PM

Day 5 (Grand Finals) 4:00 PM—11:00 PM

## BOARD GARES

## CATAN TOURNAMENT

Up to 32 players over 2 days. Day 1 will feature 3 rounds of play. On Day 2, the top performers advance to the Semi-Finals and Finals.

Day 3 | 5:00 PM—8:00 PM

Day 4 | 5:00 PM-8:00 PM

**ODIN TOURNAMENT** 

Up to 16 players over 2 days. The format is a double elimination, with Day 2 featuring the Semifinals, Finals, and the losers' bracket.

Day 2 | 5:00 PM-8:00 PM

Day 3 | 5:00 PM-8:00 PM

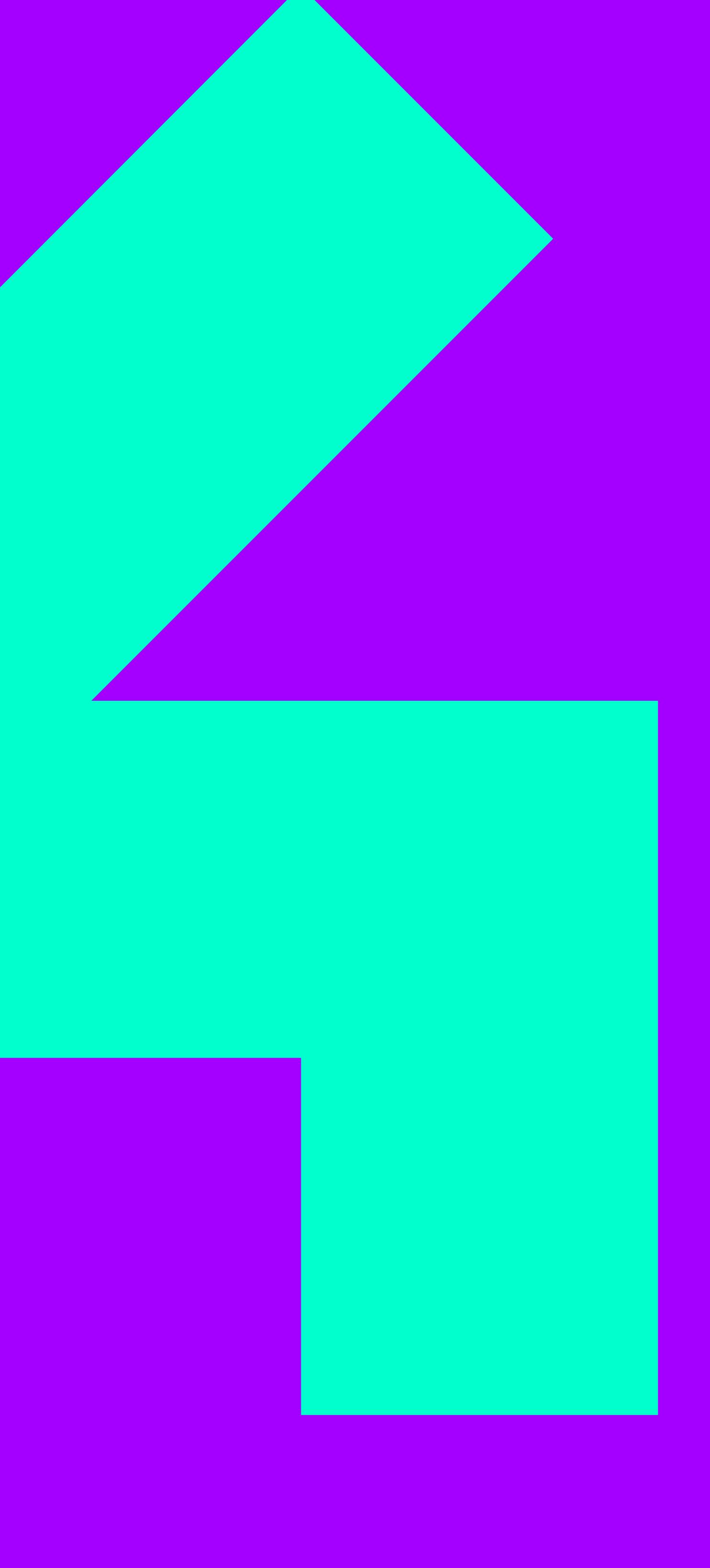
## QUORIDOR TOURNAMENT

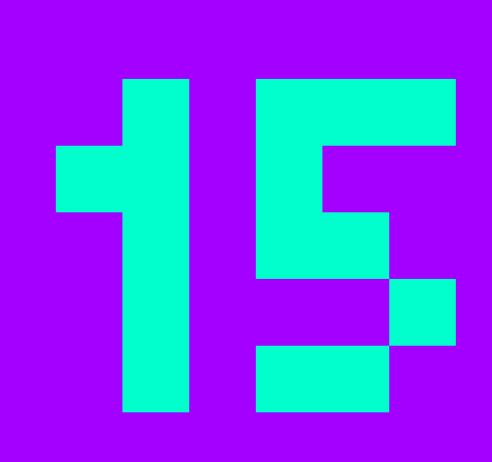
Up to 32 players over 2 days. Matches follow a singleelimination format, played bestof-3. Day 2 concludes with the Semi-Finals and Finals.

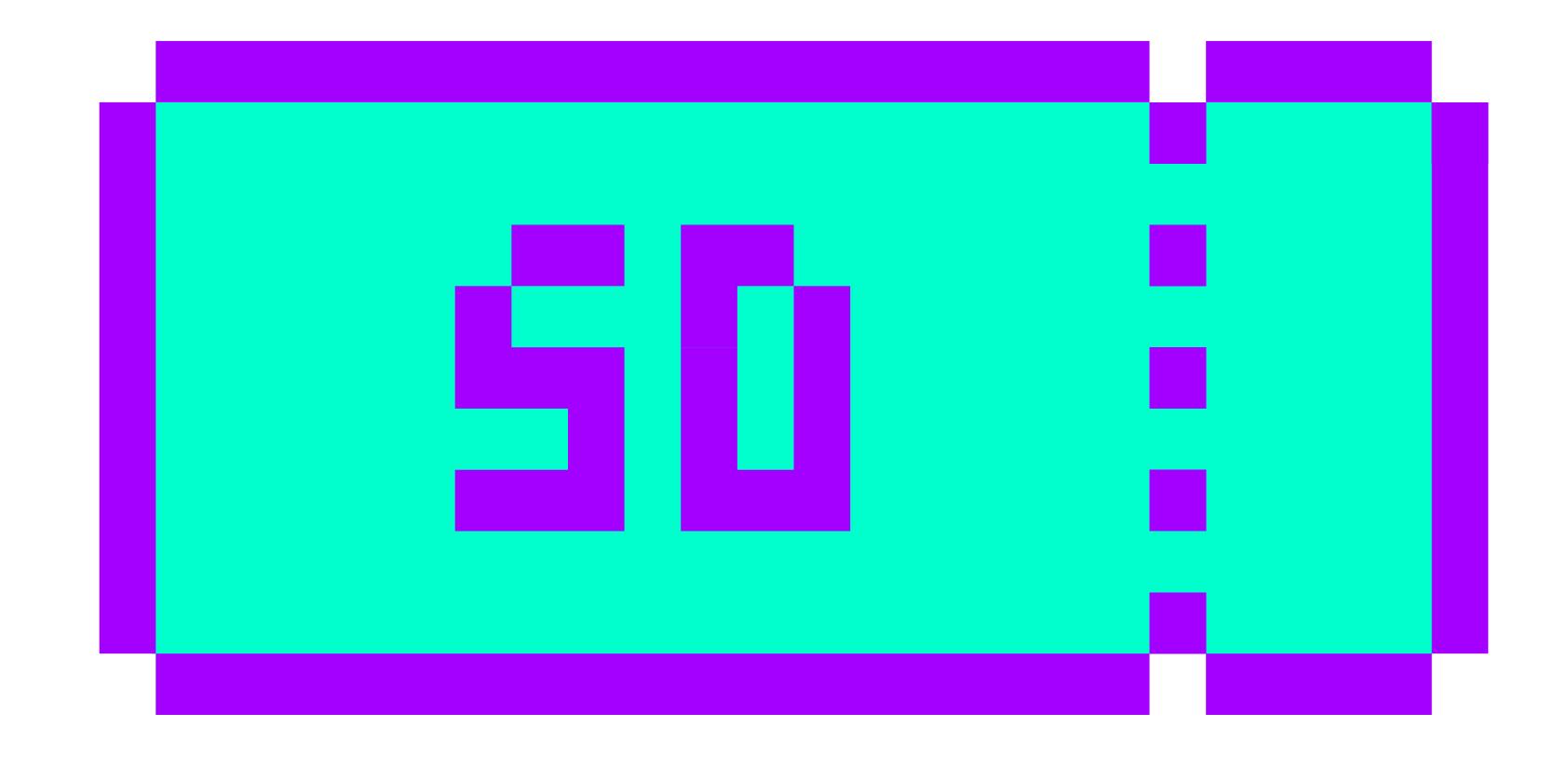
Day 4 | 5:00 PM—8:00 PM

Day 5 | 5:00 PM—8:00 PM



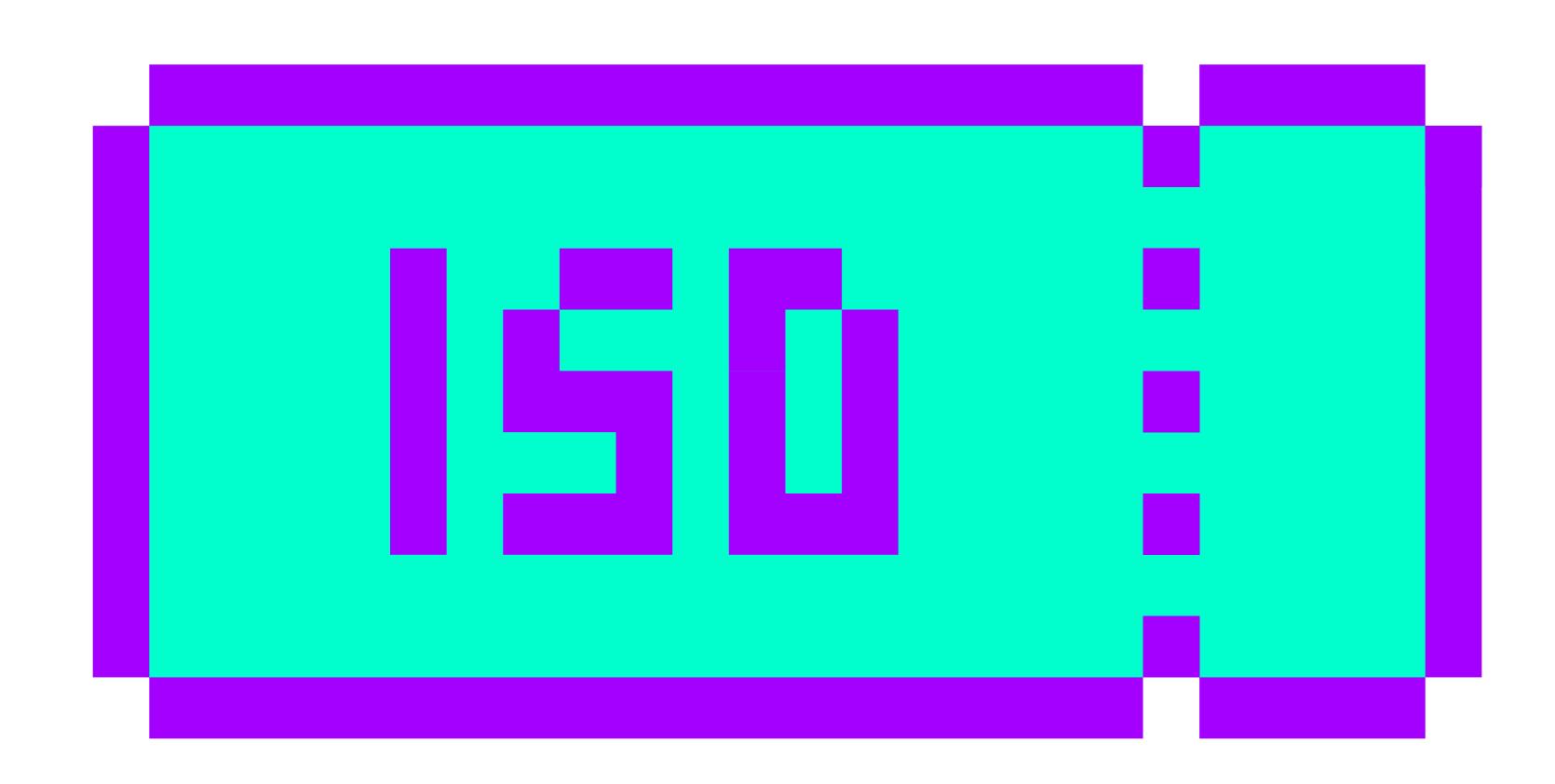






## 50 QAR-1 DAY TICKET

(Tickets available on site)



## 150 QAR—GROUP TICKET

Group of 4 (Price of 3 tickets + 1 free ticket)

(Tickets available on site)

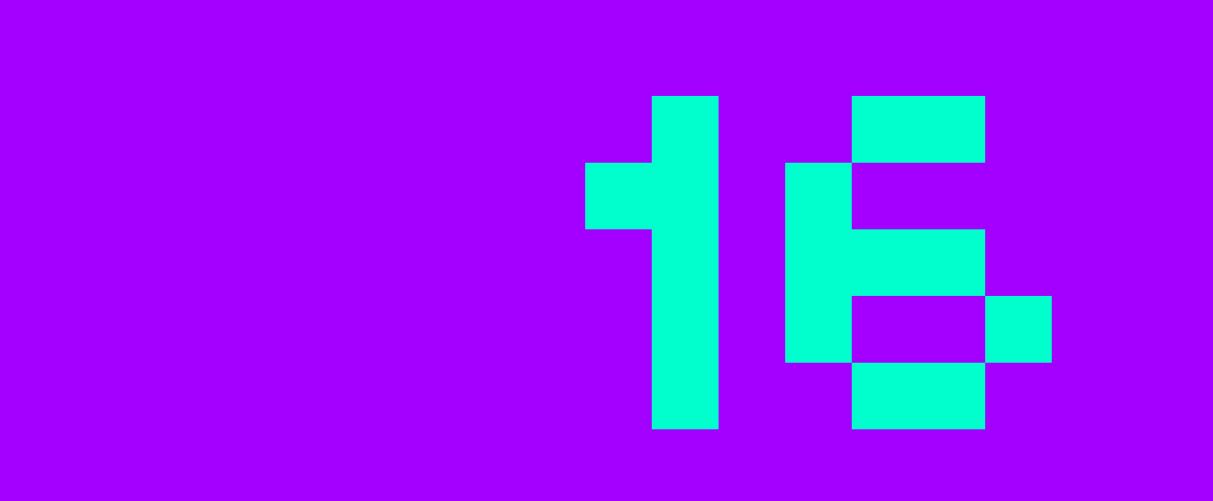


## 750 QAR—VIPTICKET

- Five-day access pass
- 1 voucher for the Meet & Greet
- Priority queue at Meet & Greet sessions
- Collectible limited-edition merchandise
- VIP seating access (when available)

Click here to purchase your VIP ticket





Cultural Partner

**Principal Partner** 

Strategic Partner





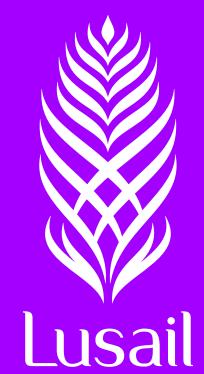
لجنة الأفلام Film Committee



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